

Decoding Interleaved Gabidulin Codes using Alekhovich’s Algorithm¹

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Abstract. We prove that Alekhovich’s algorithm can be used for row reduction of skew polynomial matrices. This yields an $O(\ell^3 n^{(\omega+1)/2} \log(n))$ decoding algorithm for ℓ -Interleaved Gabidulin codes of length n , where ω is the matrix multiplication exponent, improving in the exponent of n compared to previous results.

1 Introduction

It is shown in [1, 2] that *Interleaved Gabidulin codes* of length $n \in \mathbb{N}$ and *interleaving degree* $\ell \in \mathbb{N}$ can be error- and erasure-decoded by transforming the following *skew polynomial* [3] matrix into *weak Popov form* (cf. Section 2)²:

$$\mathbf{B} = \begin{bmatrix} x^{\gamma_0} & s_1 x^{\gamma_1} & s_2 x^{\gamma_2} & \dots & s_\ell x^{\gamma_\ell} \\ 0 & g_1 x^{\gamma_1} & 0 & \dots & 0 \\ 0 & 0 & g_2 x^{\gamma_2} & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & g_\ell x^{\gamma_\ell} \end{bmatrix}, \quad (1)$$

where the skew polynomials $s_1, \dots, s_\ell, g_1, \dots, g_\ell$ and the non-negative integers $\gamma_0, \dots, \gamma_\ell$ arise from the decoding problem and are known at the receiver. Due to lack of space, we cannot give a comprehensive description of Interleaved Gabidulin codes, the mentioned procedure and the resulting decoding radius here and therefore refer to [2, Section 3.1.3]. By adapting row reduction³ algorithms known for polynomial rings $\mathbb{F}[x]$ to skew polynomial rings, decoding

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²Afterwards, the corresponding information words are obtained by ℓ many divisions of skew polynomials of degree $O(n)$, which can be done in $O(\ell n^{(\omega+1)/2} \log(n))$ time [4].

³By row reduction we mean to transform a matrix into weak Popov form by row operations.

complexities of $O(\ell^2 n^2)$ and $O(\ell n^2)$ can be achieved [2], the latter being as fast as the algorithm in [5]. In this paper, we adapt Alekhovich’s algorithm [7] for row reduction of $\mathbb{F}[x]$ matrices to the skew polynomial case.

2 Preliminaries

Let \mathbb{F} be a finite field and σ an \mathbb{F} -automorphism. A *skew polynomial ring* $\mathbb{F}[x, \sigma]$ [3] contains polynomials of the form $a = \sum_{i=0}^{\deg a} a_i x^i$, where $a_i \in \mathbb{F}$ and $a_{\deg a} \neq 0$ ($\deg a$ is the *degree* of a), which are multiplied according to the rule $x \cdot a = \sigma(a) \cdot x$, extended recursively to arbitrary degrees. This ring is non-commutative in general. All polynomials in this paper are skew polynomials.

It was shown in [6] for linearized polynomials and generalized in [4] to arbitrary skew polynomials that multiplication of two such polynomials of degrees $\leq s$ can be multiplied with complexity $\mathcal{M}(s) \in O(s^{(\omega+1)/2})$ in operations over \mathbb{F} , where ω is the matrix multiplication exponent.

We say that a polynomial a has *length* $\text{len } a$ if $a_i = 0$ for all $i = 0, \dots, \deg a - \text{len } a$ and $a_{\deg a - \text{len } a + 1} \neq 0$. Thus, it can be written as $a = \tilde{a} x^{\deg a - \text{len } a + 1}$, where $\deg \tilde{a} \leq \text{len } a$ and the multiplication of two polynomials a, b of length $\leq s$ can be accomplished as $a \cdot b = [\tilde{a} \cdot \sigma^{\deg a - \text{len } a + 1}(\tilde{b})] x^{\deg a + \deg b - \text{len } a - \text{len } b + 1}$. It is a reasonable assumption in a that computing $\sigma^i(\alpha)$ with $\alpha \in \mathbb{F}$, $i \in \mathbb{N}$ is in $O(1)$ (cf. [4]). Hence, a and b can be multiplied in $\mathcal{M}(s)$ time, although their degrees might be $\gg s$.

Vectors \mathbf{v} and matrices \mathbf{M} are denoted by bold and small/capital letters. Indices start at 1, e.g. $\mathbf{v} = (v_1, \dots, v_r)$ for $r \in \mathbb{N}$. $\mathbf{E}_{i,j}$ is the matrix containing only one non-zero entry = 1 at position (i, j) and \mathbf{I} is the identity matrix. We denote the i th row of a matrix \mathbf{M} by \mathbf{m}_i . The degree of a vector $\mathbf{v} \in \mathbb{F}[x, \sigma]^r$ is the maximum of the degrees of its components $\deg \mathbf{v} = \max_i \{\deg v_i\}$ and the degree of a matrix \mathbf{M} is the sum of its rows’ degrees $\deg \mathbf{M} = \sum_i \deg \mathbf{m}_i$.

The *leading position* (LP) of \mathbf{v} is the rightmost position of maximal degree $\text{LP}(\mathbf{v}) = \max\{i : \deg v_i = \deg \mathbf{v}\}$. We say that the *leading coefficient* (LC) of a polynomial a is $\text{LT}(a) = a_{\deg a} x^{\deg a}$ and the *leading term* (LT) of a vector \mathbf{v} is $\text{LT}(\mathbf{v}) = v_{\text{LP}(\mathbf{v})}$. A matrix $\mathbf{M} \in \mathbb{F}[x, \sigma]^{r \times r}$ is in *weak Popov form* (wPf) if the leading positions of its rows are pairwise distinct. E.g., the following matrix is in weak Popov form since $\text{LP}(\mathbf{m}_1) = 2$ and $\text{LP}(\mathbf{m}_2) = 1$

$$\mathbf{M} = \begin{bmatrix} x^2 + x & x^2 + 1 \\ x^4 & x^3 + x^2 + x + 1 \end{bmatrix}.$$

Similar to [7], we define an *accuracy approximation to depth* $t \in \mathbb{N}_0$ of skew polynomials as $a|_t = \sum_{i=\deg a-t+1}^{\deg a} a_i x^i$. For vectors, it is defined as $\mathbf{v}|_t = (v_1|_{\min\{0, t - (\deg \mathbf{v} - \deg v_1)\}}, \dots, v_r|_{\min\{0, t - (\deg \mathbf{v} - \deg v_r)\}})$ and for matrices row-wise, where the degrees of the rows are allowed to be different. E.g., with \mathbf{M} as above,

$$\mathbf{M}|_2 = \begin{bmatrix} x^2 + x & x^2 \\ x^4 & x^3 \end{bmatrix} \text{ and } \mathbf{M}|_1 = \begin{bmatrix} x^2 & x^2 \\ x^4 & 0 \end{bmatrix}.$$

We can extend the definition of the length of a polynomial to vectors \mathbf{v} as $\text{len } \mathbf{v} = \max_i \{\deg \mathbf{v} - \deg v_i + \text{len } v_i\}$ and to matrices as $\text{len } \mathbf{M} = \max_i \{\text{len } \mathbf{m}_i\}$. With this notation, we have $\text{len}(a|_t) \leq t$, $\text{len}(\mathbf{v}|_t) \leq t$ and $\text{len}(\mathbf{M}|_t) \leq t$.

3 Alekhovich’s Algorithm over Skew Polynomials

Alekhovich’s algorithm [7] was proposed for transforming matrices over ordinary polynomials $\mathbb{F}[x]$ into weak Popov form. In this section, we show that, with a few modifications, it also works with skew polynomial matrices. As in the original paper, we prove the correctness of Algorithm 2 (main algorithm) using the auxiliary Algorithm 1.

Algorithm 1: $R(\mathbf{M})$

Input: Module basis $\mathbf{M} \in \mathbb{F}[x, \sigma]^{r \times r}$ with $\deg \mathbf{M} = n$

Output: $\mathbf{U} \in \mathbb{F}[x, \sigma]^{r \times r}$: $\mathbf{U} \cdot \mathbf{M}$ is in wPf or $\deg(\mathbf{U} \cdot \mathbf{M}) \leq \deg \mathbf{M} - 1$

- 1 $\mathbf{U} \leftarrow \mathbf{I}$
 - 2 **while** $\deg \mathbf{M} = n$ and \mathbf{M} is not in weak Popov form **do**
 - 3 Find i, j such that $\text{LP}(\mathbf{m}_i) = \text{LP}(\mathbf{m}_j)$ and $\deg \mathbf{m}_i \geq \deg \mathbf{m}_j$
 - 4 $\delta \leftarrow \deg \mathbf{m}_i - \deg \mathbf{m}_j$ and $\alpha \leftarrow \text{LC}(\text{LT}(\mathbf{m}_i)) / \theta^\delta (\text{LC}(\text{LT}(\mathbf{m}_j)))$
 - 5 $\mathbf{U} \leftarrow (\mathbf{I} - \alpha x^\delta \mathbf{E}_{i,j}) \cdot \mathbf{U}$ and $\mathbf{M} \leftarrow (\mathbf{I} - \alpha x^\delta \mathbf{E}_{i,j}) \cdot \mathbf{M}$
 - 6 **return** \mathbf{U}
-

Theorem 1 *Algorithm 1 is correct and if $\text{len}(\mathbf{M}) \leq 1$, it has complexity $O(r^3)$.*

Proof Inside the while loop, the algorithm performs a so-called *simple transformation*. It is shown in [2] that such a simple transformation on an $\mathbb{F}[x, \sigma]$ -matrix \mathbf{M} preserves both its rank and row space (note that this does not trivially follow from the $\mathbb{F}[x]$ case due to non-commutativity) and reduces either $\text{LP}(\mathbf{m}_i)$ or $\deg \mathbf{m}_i$. At some point, \mathbf{M} is in weak Popov form (iff no simple transformation is possible anymore), or $\deg \mathbf{m}_i$ and likewise $\deg \mathbf{M}$ is reduced by one. The matrix \mathbf{U} keeps track of the simple transformations, i.e. multiplying \mathbf{M} by $(\mathbf{I} - \alpha x^\delta \mathbf{E}_{i,j})$ from the left is the same as applying a simple transformation on \mathbf{M} . At termination, $\mathbf{M} = \mathbf{U} \cdot \mathbf{M}'$, where \mathbf{M}' is the input matrix of the algorithm. Since $\sum_i \text{LP}(\mathbf{m}_i)$ can be decreased at most r^2 times without changing $\deg \mathbf{M}$, the algorithm performs at most r^2 simple transformations. Multiplying $(\mathbf{I} - \alpha x^\delta \mathbf{E}_{i,j})$ by a matrix \mathbf{V} consists of scaling a row with αx^δ and adding it to another (target) row. Due to the accuracy approximation, all monomials of the non-zero polynomials in the scaled and the target row have the same power, implying a cost of r for each simple transformation. The claim follows. ■

We can decrease a matrix’ degree by at least t or transform it into weak Popov form by t recursive calls of Algorithm 1. We can write this operation as

$R(\mathbf{M}, t) = \mathbf{U} \cdot R(\mathbf{U} \cdot \mathbf{M})$, where $\mathbf{U} = R(\mathbf{M}, t-1)$ for $t > 1$ and $\mathbf{U} = \mathbf{I}$ if $t = 1$. As in [7], we speed this method up by two modifications. The first one is a divide-&-conquer trick, where instead of reducing the degree of a “ $(t-1)$ -reduced” matrix $\mathbf{U} \cdot \mathbf{M}$ by 1 as above, we reduce a “ t' -reduced” matrix by another $t-t'$ for an arbitrary t' . For $t' \approx t/2$, the recursion tree has a balanced workload.

Lemma 1 *Let $t' < t$ and $\mathbf{U} = R(\mathbf{M}, t')$. Then,*

$$R(\mathbf{M}, t) = R[\mathbf{U} \cdot \mathbf{M}, t - (\deg \mathbf{M} - \deg(\mathbf{U} \cdot \mathbf{M}))] \cdot \mathbf{U}.$$

Proof \mathbf{U} is a matrix that reduces $\deg \mathbf{M}$ by at least t' or transforms \mathbf{M} into wPf. Multiplication by $R[\mathbf{U} \cdot \mathbf{M}, t - (\deg \mathbf{M} - \deg(\mathbf{U} \cdot \mathbf{M}))]$ further reduces the degree of this matrix by $t - (\deg \mathbf{M} - \deg(\mathbf{U} \cdot \mathbf{M})) \geq t - t'$ (or $\mathbf{U} \cdot \mathbf{M}$ in wPf). ■

The second lemma allows to compute only on the top coefficients of the input matrix inside the divide-&-conquer tree, thus reducing the overall complexity.

Lemma 2 $R(\mathbf{M}, t) = R(\mathbf{M}|_t, t)$

Proof Elementary row operations as in Algorithm 1 behave exactly as their $\mathbb{F}[x]$ equivalent, cf. [2]. Hence, the arguments of [7, Lemma 2.7] hold. ■

Lemma 3 $R(\mathbf{M}, t)$ contains polynomials of length $\leq t$.

Proof The proof works as in the $\mathbb{F}[x]$ case, cf. [7, Lemma 2.8], by taking care of the fact that $\alpha x^a \cdot \beta x^b = \alpha \sigma^c(\beta) x^{a+b}$ for all $\alpha, \beta \in \mathbb{F}$, $a, b \in \mathbb{N}_0$. ■

Algorithm 2: $\hat{R}(\mathbf{M}, t)$

Input: Module basis $\mathbf{M} \in \mathbb{F}[x, \sigma]^{r \times r}$ with $\deg \mathbf{M} = n$

Output: $\mathbf{U} \in \mathbb{F}[x, \sigma]^{r \times r}$: $\mathbf{U} \cdot \mathbf{M}$ is in wPf or $\deg(\mathbf{U} \cdot \mathbf{M}) \leq \deg \mathbf{M} - t$

1 $\mathbf{M} \leftarrow \mathbf{M}|_t$

2 **if** $t = 1$ **then**

3 \lfloor **return** $R(\mathbf{M})$

4 $\mathbf{U}_1 \leftarrow \hat{R}(\mathbf{M}, \lfloor t/2 \rfloor)$

5 $\mathbf{M}_1 \leftarrow \mathbf{U}_1 \cdot \mathbf{M}$

6 **return** $\hat{R}(\mathbf{M}_1, t - (\deg \mathbf{M} - \deg \mathbf{M}_1)) \cdot \mathbf{U}_1$

Theorem 2 *Algorithm 2 is correct and has complexity $O(r^3 \mathcal{M}(t))$.*

Proof Correctness follows from $R(\mathbf{M}, t) = \hat{R}(\mathbf{M}, t)$, which can be proven by induction (for $t = 1$, see Theorem 1). Let $\hat{\mathbf{U}} = \hat{R}(\mathbf{M}|_t, \lfloor \frac{t}{2} \rfloor)$ and $\mathbf{U} = R(\mathbf{M}|_t, \lfloor \frac{t}{2} \rfloor)$.

$$\begin{aligned} \hat{R}(\mathbf{M}, t) &= \hat{R}(\hat{\mathbf{U}} \cdot \mathbf{M}|_t, t - (\deg \mathbf{M}|_t - \deg(\hat{\mathbf{U}} \cdot \mathbf{M}|_t))) \cdot \hat{\mathbf{U}} \\ &\stackrel{(i)}{=} R(\mathbf{U} \cdot \mathbf{M}|_t, t - (\deg \mathbf{M}|_t - \deg(\mathbf{U} \cdot \mathbf{M}|_t))) \cdot \mathbf{U} \stackrel{(ii)}{=} R(\mathbf{M}|_t, t) \stackrel{(iii)}{=} R(\mathbf{M}, t), \end{aligned}$$

where (i) follows from the induction hypothesis, (ii) by Lemma 1, and (iii) by Lemma 2. Algorithm 2 calls itself twice on inputs of sizes $\approx \frac{t}{2}$. The only other costly operations are the matrix multiplications in Lines 5 and 6 of matrices containing only polynomials of length $\leq t$ (cf. Lemma 3). In order to control the size of the polynomial operations within the matrix multiplication, sophisticated matrix multiplication algorithms are not suitable in this case. E.g., in divide-&-conquer methods like Strassen’s algorithm the length of polynomials in intermediate computations might be much larger than t . Using the definition of matrix multiplication, we will have r^2 times r multiplications $\mathcal{M}(t)$ and r^2 times r additions $O(t)$ of polynomials of length $\leq t$, having complexity $O(r^3 \mathcal{M}(t))$. The recursive complexity relation reads $f(t) = 2 \cdot f(\frac{t}{2}) + O(r^3 \mathcal{M}(t))$. The base case operation $R(\mathbf{M}|_1)$ with cost $f(1)$ is called at most t times since it decreases $\deg \mathbf{M}$ by 1 each time. With the master theorem, we obtain $f(t) \in O(tf(1) + r^3 \mathcal{M}(t))$. $R(\mathbf{M}|_1)$ calls Algorithm 1 on input matrices of length 1, implying $f(1) \in O(r^3)$ (cf. Theorem 1). Hence, $f(t) \in O(r^3 \mathcal{M}(t))$. ■

4 Implications and Conclusion

The *orthogonality defect* [2] of a square, full-rank, skew polynomial matrix \mathbf{M} is $\Delta(\mathbf{M}) = \deg \mathbf{M} - \deg \det \mathbf{M}$, where \det is any Dieudonné determinant; see [2] why $\Delta(\mathbf{M})$ does not depend on the choice of \det . It can be shown that $\deg \det \mathbf{M}$ is invariant under row operations and a matrix \mathbf{M} in weak Popov form has $\Delta(\mathbf{M}) = 0$. Thus, if \mathbf{V} is in wPf and obtained from \mathbf{M} by simple transformations, then $\deg \mathbf{V} = \Delta(\mathbf{V}) + \deg \det \mathbf{V} = 0 + \deg \det \mathbf{M} = \deg \mathbf{M} - \Delta(\mathbf{M})$. In combination with $\Delta(\mathbf{M}) \geq 0$, this implies that $\hat{R}(\mathbf{M}, \Delta(\mathbf{M})) \cdot \mathbf{M}$ is always in weak Popov form. It was shown in [2] that \mathbf{B} from Equation (1) has orthogonality defect $\Delta(\mathbf{B}) \in O(n)$, which implies the following theorem.

Theorem 3 (Main Statement) $\hat{R}(\mathbf{B}, \Delta(\mathbf{B})) \cdot \mathbf{B}$ is in weak Popov form. This implies that we can decode Interleaved Gabidulin codes in⁴ $O(\ell^3 n^{(\omega+1)/2} \log(n))$.

Table 1 compares the complexities of known decoding algorithms for Interleaved Gabidulin codes. Which algorithm is asymptotically fastest depends on the relative size of ℓ and n . Usually, one considers $n \gg \ell$, in which case the algorithm of

⁴The $\log(n)$ factor is due to the divisions in the decoding algorithm, following the row reduction step (see Footnote 2 on the first page) and can be omitted if $\log(n) \in o(\ell^2)$.

this paper provides—to the best of our knowledge—the fastest known algorithm for decoding Interleaved Gabidulin codes.

Algorithm	Complexity
Generalized Berlekamp–Massey [5]	$O(\ell n^2)$
Mulders–Storjohann* [2]	$O(\ell^2 n^2)$
Demand–Driven* [2]	$O(\ell n^2)$
Alekhovich* (Theorem 2)	$O(\ell^3 n^{\frac{\omega+1}{2}} \log(n))$ $\subseteq \begin{cases} O(\ell^3 n^{1.91} \log(n)), & \omega \approx 2.81, \\ O(\ell^3 n^{1.69} \log(n)), & \omega \approx 2.37. \end{cases}$

Table 1: Comparison of decoding algorithms for Interleaved Gabidulin codes. Algorithms marked with * are based on the row reduction problem of [2].

Note that in the case of non-interleaved Gabidulin codes ($\ell = 1$), we obtain an alternative to the *Linearized Extended Euclidean* algorithm from [6] of almost the same complexity. In fact, the two algorithms are equivalent except for the implementation of a simple transformation.

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