

# On the Error Exponent of Low-Complexity Decoded LDPC Codes with Special Construction

Pavel Rybin and Victor Zyablov

Email: {prybin, zyablov}@iitp.ru



Inst. for Information Transmission Problems  
Russian Academy of Sciences

Thirteenth International Workshop on Algebraic and  
Combinatorial Coding Theory  
June 16, 2012

# Outline

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- 2 LDPC codes with special construction
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# Gallager's LDPC codes

Parity-check matrix of Gallager's LDPC code (G-LDPC code)

$$\mathbf{H}_2 = \begin{pmatrix} \pi_1(\mathbf{H}_{b_0}) \\ \pi_2(\mathbf{H}_{b_0}) \\ \vdots \\ \pi_\ell(\mathbf{H}_{b_0}) \end{pmatrix}_{\ell b_0 \times b_0 n_0}$$

where

$$\mathbf{H}_{b_0} = \begin{pmatrix} \mathbf{H}_0 & \mathbf{0} & \cdots & \mathbf{0} \\ \mathbf{0} & \mathbf{H}_0 & \cdots & \mathbf{0} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{0} & \mathbf{0} & \cdots & \mathbf{H}_0 \end{pmatrix}_{b_0 \times b_0 n_0}$$

- 1  $\mathbf{H}_0$  is  $1 \times n_0$  parity-check matrix of single parity-check code.
- 2  $\ell$  random column permutations of  $\mathbf{H}_{b_0}$  form layers of  $\mathbf{H}_2$ .
- 3 Code rate is  $R_2 \geq 1 - \ell/n_0$ .

# Ensemble of Gallager's LDPC codes

## Definition

For a given constituent code with parity-check matrix  $\mathbf{H}_0$ , the elements of the ensemble  $\mathcal{E}_G(n_0, \ell, b_0)$  are obtained by sampling independently the permutations  $\pi_l$ ,  $l = 1, 2, \dots, \ell$ , which are equiprobable.

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## Remark

*It is known<sup>a</sup> that in ensemble  $\mathcal{E}_G(n_0, \ell, b_0)$  of G-LDPC codes such code exists which can correct any error pattern with weight up to  $\lfloor \omega_t n \rfloor$  while decoding with majority algorithm  $\mathcal{A}_M$  with complexity  $\mathcal{O}(n \log n)$ .*

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<sup>a</sup>P. S. Rybin and V. V. Zyablov, Asymptotic estimation of error fraction corrected by binary LDPC code, *2011 IEEE International Symposium on Information Theory Proceedings (ISIT)*, 2011, 351 – 355.

# LDPC codes with special construction

Parity-check matrix of LDPC code with special construction:

$$\mathbf{H} = \begin{pmatrix} \mathbf{H}_2 \\ \pi(\mathbf{H}_{b_1}) \end{pmatrix}_{(\ell b_0 m_0 + b_1 m_1) \times b_0 n_0}$$

where

$$\mathbf{H}_{b_1} = \begin{pmatrix} \mathbf{H}_1 & \mathbf{0} & \dots & \mathbf{0} \\ \mathbf{0} & \mathbf{H}_1 & \dots & \mathbf{0} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{0} & \mathbf{0} & \dots & \mathbf{H}_1 \end{pmatrix}_{b_1 m_1 \times b_1 n_1}$$

$\underbrace{\hspace{15em}}_{b_1}$

- $\mathbf{H}_1$  – parity-check matrix of “best” linear code.
- $\mathbf{H}_2$  – parity-check matrix of G-LDPC code from  $\mathcal{E}_G(n_0, \ell, b_0)$ .
- $R \geq R_1 + R_2 - 1$ .

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For a given linear code with parity-check matrix  $\mathbf{H}_1$ , the elements of the ensemble  $\mathcal{E}_L(n_0, \ell, b_0, n_1, 1, b_1)$  are obtained by sampling independently the parity-check matrix  $\mathbf{H}_2$  from  $\mathcal{E}_G(n_0, \ell, b_0)$  and permutation  $\pi$ .

# Decoding algorithm description

Decoding algorithm  $\mathcal{A}_C$  consists of the following two steps:

- 1 Received sequence is decoded with well known maximum likelihood algorithm separately by  $b_1$  linear codes with parity-check matrix  $\mathbf{H}_1$  from  $\ell + 1$  layer of  $\mathbf{H}$ ;

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- 2 Tentative sequence is decoded with well known majority decoding algorithm  $\mathcal{A}_M$  by G-LDPC code with parity-check matrix  $\mathbf{H}_2$ .

# Error exponent

- Investigating error probability  $P$  under decoding algorithm  $\mathcal{A}_C$  of LG-LDPC code we considered memoryless BSC with BER  $p$ .
- Estimation on error probability  $P$  we wrote in the following way:

$$P \leq \exp \{ -nE(R_1, n_1, \omega_t, p) \},$$

where  $E(R_1, n_1, \omega_t, p)$  is error exponent.

# Main result

If  $R \rightarrow \mathcal{C}$  such, that  $R_1 < \mathcal{C}$  and  $R_2 < 1$ , then  $\exists n_1$ , that  $E(R_1, n_1, \omega_t, \rho) > 0$ , if  $\omega_t > 0$  for  $\forall R_2 < 1$ .

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Existence conditions:

- Let in the ensemble  $\mathcal{E}_G(n_0, \ell, b_0)$  of G-LDPC codes such code with code rate  $R_2$  exists, which can correct any error pattern of weight up to  $\lfloor \omega_t n \rfloor$  while decoding with majority algorithm  $\mathcal{A}_M$ .
- Let the such linear code exists, which has code length  $n_1$ , code rate  $R_1$  and error exponent of this code under maximum likelihood decoding is lower-bounded with  $E_0(R_1, p)$ .

# Theorem

If above conditions are fulfilled then in the ensemble  $\mathcal{E}_L(n_0, \ell, b_0, n_1, 1, b_1)$  of LG-LDPC codes such code exists, which has the code length  $n$ :

$$n = n_0 b_0 = n_1 b_1,$$

code rate  $R$ :

$$R \geq R_1 + R_2 - 1$$

and error exponent of this code over memoryless BSC with BER  $p$  under decoding algorithm  $\mathcal{A}_C$  with complexity  $\mathcal{O}(n \log n)$  is lower-bounded with:

$$E(R_1, n_1, \omega_t, p) = \min_{\omega_t \leq \beta \leq \beta_0} \left\{ \beta E_0(R_1, p) + E_2(\beta, \omega_t, p) - \frac{1}{n_1} H(\beta) \right\}.$$

# Notations

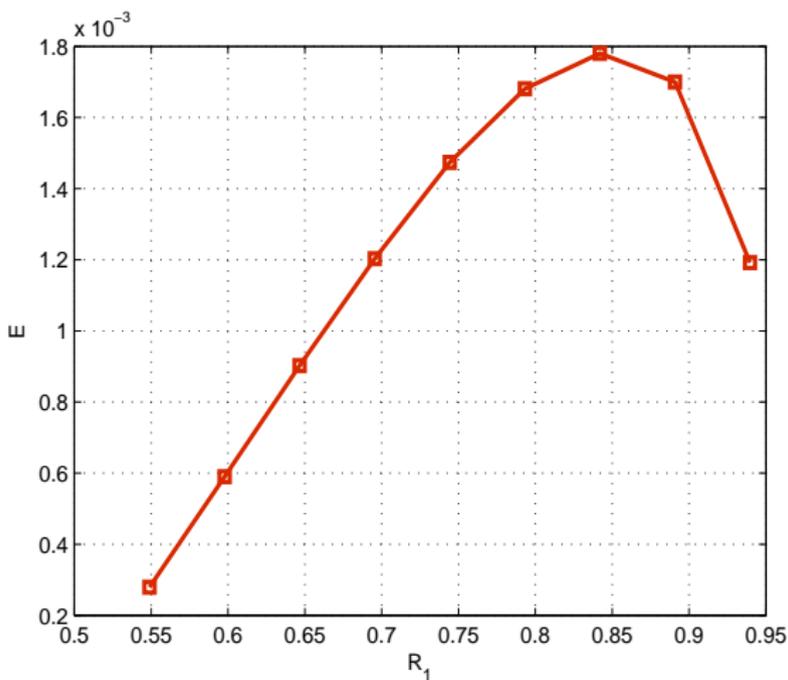
- $\beta_0 = \min\left(\frac{\omega_t}{2p}, 1\right)$ ;
- $H(\beta) = -\beta \ln \beta - (1 - \beta) \ln (1 - \beta)$  – entropy function;
- $E_2(\beta, \omega_t, p)$  is given by:

$$E_2(\beta, \omega_t, p) = \frac{1}{2} \left( \omega_t \ln \frac{\omega_t}{p} + (2\beta - \omega_t) \ln \frac{2\beta - \omega_t}{1 - p} \right) - \beta \ln (2\beta);$$

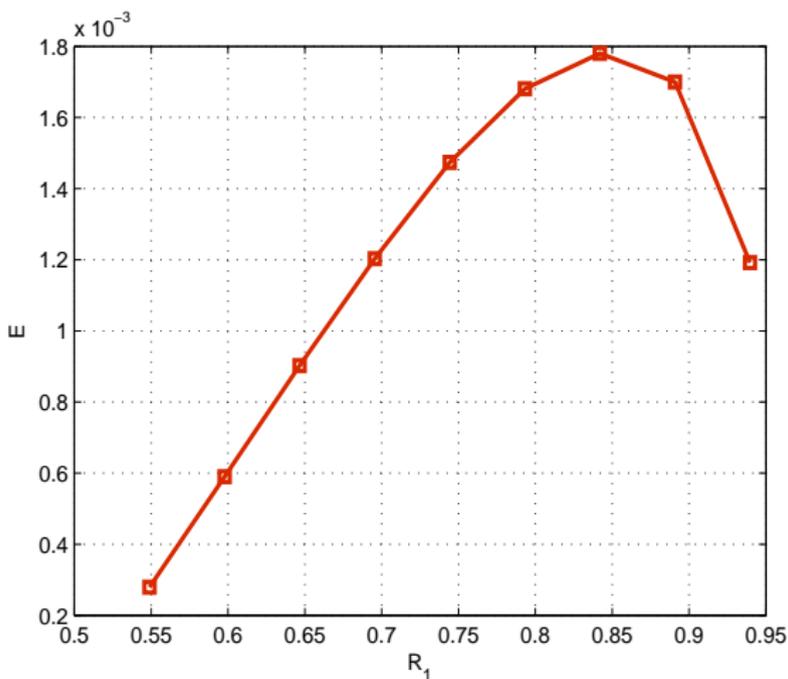
- $n_1$  satisfies the following conditions:

$$\frac{-\ln \beta_0}{E_0(R_1, p)} \leq n_1 \leq \frac{1}{R_1} \log_2 \log_2(n).$$

Values of  $E(R_1, n_1, \omega_t, p)$  according to  $R_1$  of linear code and for fixed  $R = 0.5$ ,  $n_1 = 2000$  and  $p = 10^{-3}$ :

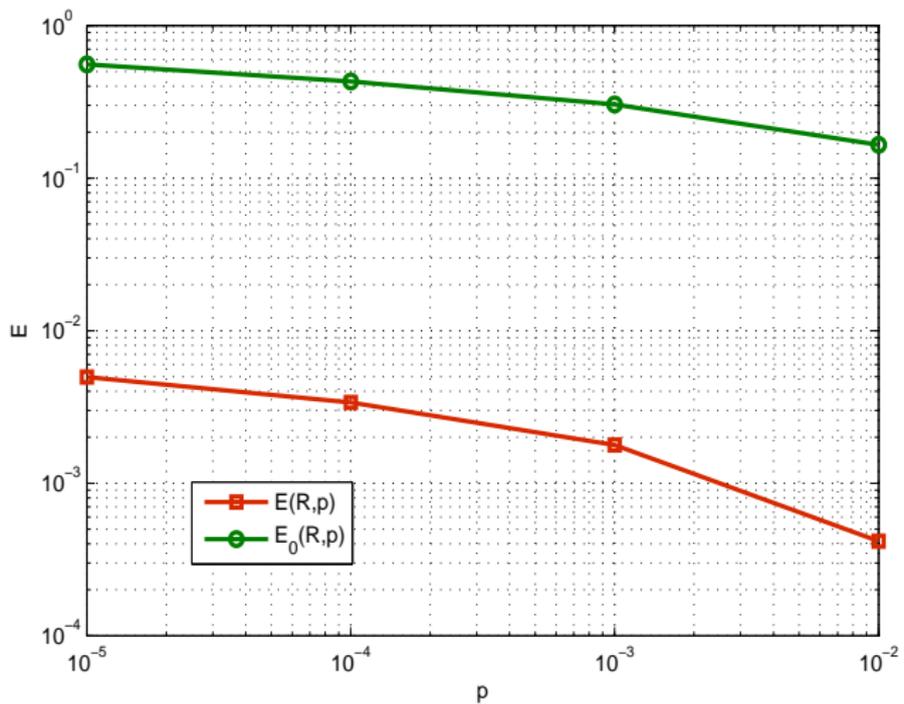


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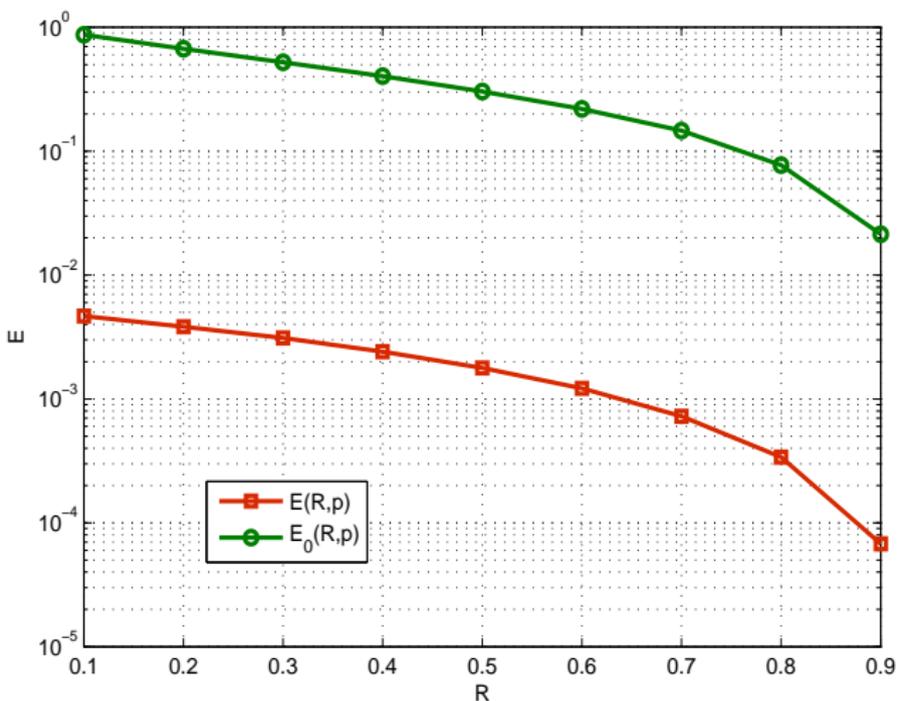


$$E(R, p) = \max_{R_1, R_2: R_1 + R_2 - 1 = R} E(R_1, n_1, \omega_t, p).$$

Values of  $E(R, p)$  and  $E_0(R, p)$  according to  $p$  and for fixed  $R = 0.5$ :



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# Conclusion

- Construction of LG-LDPC codes was proposed.
- Decoding algorithm  $\mathcal{A}_C$  with low complexity was developed.
- Lower-bound of error exponent for LG-LDPC codes under decoding algorithm  $\mathcal{A}_C$  was obtained.
- It was proved, that for any code rate less than channel capacity such LG-LDPC code exists, that under decoding algorithm  $\mathcal{A}_C$  with low-complexity  $\mathcal{O}(n \log n)$  the error probability decreases exponentially.

Thank you for the attention!