A class of singly even self-dual codes

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Outline

- Binary self-dual codes
- Codes and designs
- Secret-sharing scheme based on SD codes
- Singly-even SD binary codes and their shadows
- Applications: A secret-sharing scheme based on SD codes

C - binary linear [n,k,d] code

- *C* self-orthogonal code if $C \subseteq C^{\perp}$
- *C* self-dual code if $C = C^{\perp}$
- Any self-dual code has dimension k = n/2
- All codewords in a binary self-orthogonal code have even weights
- Doubly-even code all its weights are divisible by 4
- Singly-even self-dual code if it contains a codeword of weight $w \equiv 2 \pmod{4}$

Extremal self-dual codes

If *C* is a binary self-dual [n, n/2, d] code then

 $d \le 4[n/24] + 4$

except when $n \equiv 22 \pmod{24}$ when

 $d \le 4[n/24] + 6$

When *n* is a multiple of 24, any code meeting the bound must be doubly-even.

Optimal self-dual codes

A self-dual code is called optimal if it has the largest minimum weight among all self-dual codes of that length.

- Any extremal self-dual code is optimal.
- For some lengths, no extremal self-dual codes exist!
- There are no extremal self-dual codes of lengths 2, 4, 6, 10, 26, 28, 30, 34, 50, 52, 54, 58, ...

Conjecture: The optimal self-dual codes of lengths 24m + r for r = 2, 4, 6, and 10 are not extremal.

The shadow of a singly even code

C - singly even self-dual [n, k = n/2, d] code *C*₀ - its doubly even subcode:

$$C_0 = \{ v \in C \mid wt(v) \equiv 0 \pmod{4} \}$$
$$dimC_0 = k - 1$$
$$C_2 = \{ v \in C \mid wt(v) \equiv 2 \pmod{4} \}$$
$$C = C_0 \cup C_2$$

$$\Rightarrow C_0^{\perp} = C_0 \cup C_1 \cup C_2 \cup C_3$$
$$S = C_0^{\perp} \setminus C = C_1 \cup C_3 \text{ - the shadow of } C$$

Properties of the shadow

Singly-even self-dual codes

If

$$W(x,y) = \sum_{j=0}^{[n/8]} a_j (x^2 + y^2)^{n/2 - 4j} (xy(x^2 - y^2))^{2j}$$

then

$$S(x,y) = \sum_{j=0}^{\lfloor n/8 \rfloor} (-1)^j a_j 2^{n/2 - 6j} (xy)^{n/2 - 4j} (x^4 - y^4)^{2j}$$

Weight enumerators

$$S(x,y) = \sum B_i x^{n-i} y^i$$

 $B_i = B_{n-i};$ $B_0 = 0;$ $B_r = 0 \text{ for all } r \not\equiv n/2 \pmod{4};$ $B_r \leq 1 \text{ for } r < d/2;$ $B_{d/2} \leq 2n/d, B_{d/2} \neq 2n/d - 1;$ if $n \equiv 2 \pmod{4}$ then $B_{d/2} \leq 2.$

Example - [50,25,10] codes

$$S(y) = \frac{1}{2048}a_{6}y + \left(-\frac{1}{32}a_{5} - \frac{3}{512}a_{6}\right)y^{5} + \cdots$$

$$\Rightarrow a_{6} = 2048 \text{ or } 0$$

$$S(y) = y + 196y^{9} + \cdots \quad W(y) = 1 + 196y^{10} + \cdots$$

$$a_{6} = 0, \ a_{5} = -32\beta$$

$$S(y) = \beta y^{5} + (250 - 10\beta)y^{9} + (42800 + 45\beta)y^{13} + \cdots$$

$$W(y) = 1 + (580 - 32\beta)y^{10} + (7400 + 160\beta)y^{12} + \cdots$$

$$\Rightarrow 0 \le \beta \le 2$$

Let *C* be a [50,25,10] SD code with

$$S(y) = y + 196y^9 + \cdots \quad W(y) = 1 + 196y^{10} + \cdots$$

Then all the codewords of weight 10 in *C* share a common nonzero coordinate and the deletion of that coordinate gives a [49, 25, 9] code whose minimum weight codewords support a quasi-symmetric 2-(49, 9, 6) design.

 $t - (v, k, \lambda)$ designs

- A $t (v, k, \lambda)$ design is:
 - a set of v points \mathcal{P} ;
 - a family of blocks $\mathcal{B} = \{B \subset \mathcal{P}, |B| = k\};$
 - an incidence relation between them such that $v = |\mathcal{P}|$, every block is incident with precisely k points, and every t distinct points are incident with λ blocks.

Any *t*-design is also a $s - (v, k, \lambda_s)$ design for $s \le t$:

$$\lambda_s = \frac{(v-s)}{(k-s)} \lambda_{s+1} (s=1,\ldots,t-1), \ \lambda_t = \lambda$$

Assmus-Mattson Theorem

Binary case:

- C [n,k,d] binary linear code;
- C^{\perp} its orthogonal $[n, n-k, d^{\perp}]$ code;
 - *t* an integer, 0 < t < d, such that C^{\perp} has not more than d t nonzero weights $w \le n t$.

Then:

- the supports of all codewords in C of weight u form a t-design;
- the supports of all codewords in C^{\perp} of weight *w*, $d^{\perp} \leq w \leq n - t$, form a *t*-design.

Secret-sharing (n - 1 **parties**)

- $s \in \mathbb{F}_q$ the secret;
- $G = (G_0G_1 \dots G_{n-1})$ a generator matrix of a code *C* of length *n*;
- *v* ∈ 𝔽^k_q the information vector, *vG*₀ = *s*; *u* = *vG*;
- to each party we assign $u_i, i = 1, ..., n-1$;

Computing the secret

s is determined by the set of shares $\{u_{i_1}, u_{i_2}, \ldots, u_{i_m}\}$

$$\iff G_0 = \sum_{j=1}^m x_j G_{i_j}, \ 1 \le i_1 < \dots < i_m \le n-1$$

 $\iff \exists (1,0,\ldots,0,c_{i_1},0,\ldots,0,c_{i_m},0\ldots,0) \in C^{\perp}, (c_{i_1},\ldots,c_{i_m}) \neq$ So by solving this linear equation, we find x_j and from then on the secret by $s = vG_0 = \sum_{j=1}^m x_j vG_{i_j} = \sum_{j=1}^m x_j u_{i_j}$. If \mathcal{P} is the set of parties involved in the secret-sharing, then

 $\Gamma = \{A \subset \mathcal{P} : A \text{ can uncover the secret}\}\$

$A \in \Gamma$ - **minimum access group** if $B \in \Gamma$ and $B \subseteq A$ implies B = A

 $\overline{\Gamma} = \{A \mid A \text{ is a minimum access group}\}\$ $\overline{\Gamma}$ - the minimum access structure.

Secret-sharing based on an SD code

C - an SD code with wt(S) = 1

 $\Gamma = \{A \mid A \text{ is the support of a vector } v \in C_2\}.$

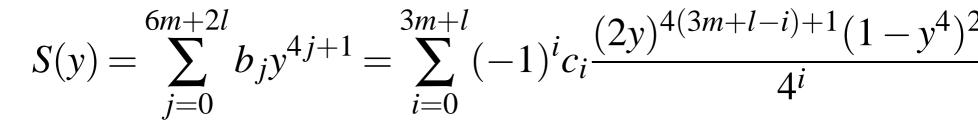
- Any group of size less than *d* − 1 cannot recover the secret.
- There are A_i groups of size i 1 that can recover the secret.
- It is perfect, which means that a group of shares either determines the secret or gives no information about the secret.
- When the parties come together $\lfloor \frac{d-1}{2} \rfloor$ cheaters can be found.

Secret-sharing based on an SD code

- D_i the 1-design formed from the vectors of weight i
- $\Gamma = \{A \mid A \text{ is the support of a vector } v \in C \text{ with } v_0 = 1\}.$
 - Any group of size less than *d* − 1 cannot recover the secret.
 - There are $\lambda_1(D_i)$ groups of size i 1 that can recover the secret.
 - It is perfect, which means that a group of shares either determines the secret or gives no information about the secret.
 - When the parties come together $\lfloor \frac{d-1}{2} \rfloor$ cheaters can be found.

n = 24m + 8l + 2, l = 0, 1, 2, wt(S) = 1

$$W(y) = \sum_{j=0}^{12m+4l+1} a_j y^{2j} = \sum_{i=0}^{3m+l} c_i (1+y^2)^{4(3m+l-i)+1} (y-y^3)^{2i}$$



$$c_i = \sum_{j=0}^{i} \alpha_{ij} a_j = \sum_{j=0}^{3m+l-i} \beta_{ij} b_j$$

$$n = 24m + 8l + 2, l = 0, 1, 2, wt(S) = 1$$

Theorem 1 Extremal self-dual codes of lengths 24m + 2and 24m + 10 with wt(S) = 1 do not exist.

$$c_{2m+1} = \alpha_{2m+1,0} = \beta_{2m+1,0}$$

$$l = 0 \Rightarrow -\frac{(12m+1)(56m+4)}{(2m+1)(m-1)} {5m-1 \choose m-2} = -\frac{96m}{2m+1} {5m \choose m-2}$$

$$l = 1 \Rightarrow -\frac{12m+5}{2m+1} {5m+1 \choose m} = -2\frac{3m+1}{2m+1} {5m+1 \choose m}$$

n = 24m + 8l + 2, l = 0, 1, 2, wt(S) = 1

Theorem 2 *C* - *optimal* [24m+2, 12m+1, 4m+2] *SD code with* wt(*S*) = 1:

- The set of codewords of weight u in C₀ without the common zero coordinate holds a 2-design.
- The set of codewords of weight w in C₂ without the common 1-coordinate holds a 2-design.
- C extremal self-dual [24m + 18, 12m + 9, 4m + 4] code with wt(S) = 1:
 - The set of codewords of weight u in C₀ without the common zero coordinate holds a 1-design.
 - The set of codewords of weight w in C₂ without the common 1-coordinate holds a 1-design.

One-part secret sharing

Let C be a binary self-dual

$$[24m+18, 12m+9, 4m+4]$$
 or
 $[24m+10, 12m+5, 4m+2]$ or
 $[24m+2, 12m+1, 4m+2]$ code with wt(S) = 1

 $\Gamma = \{A \mid A \text{ is the support of a vector } v \in C_2\}.$

Two-part secret sharing

Let *C* be a binary self-dual [24m+2, 12m+1, 4m+2]code with wt(*S*) = 1

 $\Gamma_1 = \{A \mid A \text{ is the support of a vector } v \in C_2\}.$

 $\Gamma_2 = \{A \mid A \text{ is the support of a vector } v \in C_2 \text{ with } v_1 = v_2 = 1\}$

Let *C* be a binary self-dual [50, 25, 10] code with wt(S) = 1

- For the first part of the secret, the access structure contains 196 groups of size 9.
- For the second part we take these 36 blocks of *D* that have 1 in the first position. Without the first point, the blocks of *D* hold 1 (48, 8, 6) design D_1 .
- We take these 6 blocks of D_1 that have 1 in the first position. Then, for the second part of the secret, the access structure consists of 6 groups of size 7.

Two-part secret sharing

- To recover the two-part secret should first be used the groups of size 7. They recover the second part of the secret.
- After that to recover the other part of the secret we use these groups (they are of size 8 already) and the other 30 groups of size 8. We add a new participant that has ones in these 36 groups (the other entries are 0).
- At last, we use the obtained 36 groups of size 9, and the other 160 groups of size 9 to recover the first part of the secret.