

On ± 1 -error correctable integer residue codes

Hristo Kostadinov, Nikolai L. Manev¹ Hiroyoshi Morita²

¹Institute of Mathematics and Informatics, BAS

²University of Electro-Communication, Tokyo

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Introduction

Coded modulation is the collective term for all techniques which combine and jointly optimize channel coding and modulation for digital transmission.

- **Trellis coded modulation (TCM)**: It consists in expanding the input bits by a binary convolutional code and partitioning the used signal constellation into smaller subsets with a larger intra-set distance.
- **Integer coded modulation (ICM)**: A type of block coded modulation - each point of the signal constellation corresponds to a symbol of \mathbb{Z}_A and coded by a code over \mathbb{Z}_A .
- **Others**: Coded modulation based on Gaussian and algebraic integers.

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Integer codes

Definition

Let \mathbb{Z}_A be the ring of integers modulo A and \mathbf{H} be an $m \times n$ matrix with entries in \mathbb{Z}_A . An *integer code* over \mathbb{Z}_A of length n with a parity-check matrix \mathbf{H} is a subset of \mathbb{Z}_A^n , defined by

$$\mathcal{C} = \mathcal{C}(\mathbf{H}, \mathbf{d}) = \{\mathbf{c} \in \mathbb{Z}_A^n \mid \mathbf{c}\mathbf{H}^T \equiv \mathbf{d} \pmod{A}\}$$

where $\mathbf{d} \in \mathbb{Z}_A^m$. Usually \mathbf{d} is the all-zero vector and then we say that \mathcal{C} is an $[n, n - m]$ code.

The integer codes were introduced by R. Varshamov and Tenengolz (1965) in order to correct a single insertion/deletion error per codeword.

Integer codes

- **R. Varshamov and Tenengolz (1965)**: Ins/Del errors
- **Blake 1972-75**
- **Spigel 1977**
- **Nakamura 1977**: DPSK
- **Nilsson 1993**: PSK
- **Levenshtein and Vink 1993, U. Tamm 1998**: peak shift errors
- **Baldini and Farrell 1994**
- **Vink and Morita 1998**: PSK, synch
- **Kostadinov, Morita Manev 2003-04**: QAM

Error correcting capability

When a codeword $\mathbf{c} \in \mathcal{C}$ is sent through a noisy channel the received vector can be written in the form

$$\mathbf{r} = \mathbf{c} + \mathbf{e}, \quad \mathbf{e} = (e_1, \dots, e_n) \in \mathbb{Z}_A^n.$$

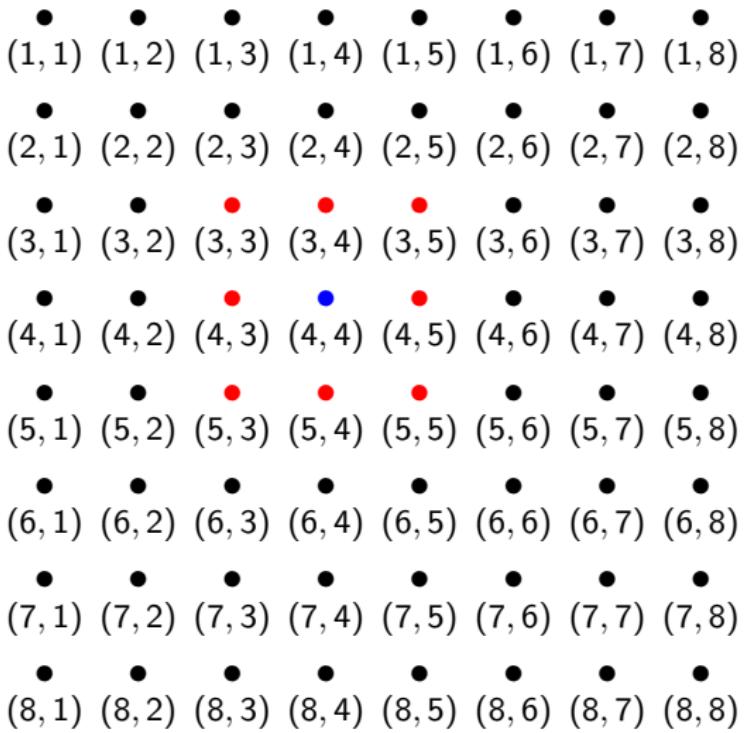
we say that t errors occurred in \mathbf{c} , if t of the entries of \mathbf{e} are nonzero.

Definition

Let C be an $[n, k]$ code over the integer ring \mathbb{Z}_A . C is a t -multiple $(\pm e_1, \pm e_2, \dots, \pm e_s)$ -error correctable code if it can correct (up to) any t errors with values from the set $\{\pm e_1, \pm e_2, \dots, \pm e_s\}$, which are occurred in a codeword.

Why (± 1) -error correctable codes?

Let us consider square M -QAM constellation with $M = 2^{2k}$. Let us label each signal point in M -QAM constellation by a pair $(i, j) \in \mathbb{Z}_A \times \mathbb{Z}_A$ of elements of \mathbb{Z}_A where $A \geq 2^k$.



Bounds on the size of alphabet

Proposition

If \mathcal{C} correct two errors of type $(\pm e_1, \pm e_2, \dots, \pm e_s)$ then the cardinality, A , of the ring satisfies the inequality

$$A^{n-k} \geq 2sn(2sn - n + 1) + 1.$$

In particular if \mathcal{C} is a double ± 1 -error correctable code, then

$$A \geq 2n^2 + 1; \quad \text{when } k = n - 1 \tag{1}$$

$$A \geq \sqrt{2n^2 + 1} \quad \text{when } k = n - 2. \tag{2}$$

Single ± 1 -errors correction

Theorem

Let $l > 1$ be an integer. For every $n \geq 2^{l-1}$ there exists a (± 1) single error correctable code of length n over \mathbb{Z}_{2^l} with an $m \times n$ check matrix,

$$\mathbf{H} = (\mathbf{h}_1, \mathbf{h}_2, \dots, \mathbf{h}_i, \dots, \mathbf{h}_n),$$

where m is defined by

$$2^{m-2} \left(2^{(m-1)(l-1)} - 1 \right) < n \leq 2^{m-1} \left(2^{m(l-1)} - 1 \right)$$

and every column \mathbf{h}_i belongs to

$$S^1 = \{(s_1, s_2, \dots, s_m)^\tau \mid s_1 \in \mathbb{Z}_{2^{l-1}}^*, s_i \in \mathbb{Z}_{2^{l-1}}, i = 2, \dots, m\},$$

or to

$$S^2 = \{(s_1, s_2, \dots, s_m)^\tau \mid s_1 \in \{0, 2^{l-1}\}, s_i \in \mathbb{Z}_{2^{l-1}}^*, i = 2, \dots, m\}.$$

Double ± 1 -error correctable codes

Proposition

Up to equivalence the parity check matrix of an $[n, n - 2]$ double ± 1 -error correctable code over \mathbb{Z}_A has the form

$$\mathbf{H} = \begin{pmatrix} 1 & 0 & h_{13} & \dots & h_{1n} \\ 0 & 1 & h_{23} & \dots & h_{2n} \end{pmatrix} \quad \text{or} \quad \mathbf{H} = \begin{pmatrix} 1 & h_{12} & h_{13} & \dots & h_{1n} \\ 0 & a & h_{23} & \dots & h_{2n} \end{pmatrix},$$

where $a \mid A$, $a > 1$.

$$\mathbf{H} = \begin{pmatrix} 0 & 1 & 2 & 3 & \dots & n-1 \\ 1 & 0 & h_{23} & h_{24} & \dots & h_{2n} \end{pmatrix}$$

over a ring \mathbb{Z}_A with $A \geq 2n - 1$ is at least single ± 1 -error correctable code.

Examples

- [6, 4] code over \mathbb{Z}_{16} with

$$\mathbf{H} = \begin{pmatrix} 5 & 4 & 3 & 2 & 1 & 0 \\ 12 & 6 & 3 & 5 & 0 & 1 \end{pmatrix}$$

- [8, 6] code over \mathbb{Z}_{16} with

$$\mathbf{H} = \begin{pmatrix} 7 & 6 & 5 & 4 & 3 & 2 & 1 & 0 \\ 7 & 0 & 12 & 6 & 3 & 5 & 0 & 1 \end{pmatrix}$$

- [8, 6] code over \mathbb{Z}_{17} with

$$\mathbf{H} = \begin{pmatrix} 7 & 6 & 5 & 4 & 3 & 2 & 1 & 0 \\ 7 & 0 & 12 & 6 & 3 & 5 & 0 & 1 \end{pmatrix}$$

Decoding

Let a sequence of signal points, $s_{i_1 j_1}, s_{i_2 j_2}, \dots, s_{i_n j_n}$, be sent through the channel. In the coded case (i_1, i_2, \dots, i_n) and (j_1, j_2, \dots, j_n) are codewords. At the receiver the decoder based on the received signal sequence $r_{i_1 j_1}, r_{i_2 j_2}, \dots, r_{i_n j_n}$, outputs a sequence of signal points $s'_{i_1 j_1}, s'_{i_2 j_2}, \dots, s'_{i_n j_n}$. Let q_u and q_c be the probabilities for correct demodulations in uncoded and coded cases respectively.

$$q_u = (1 + 15\operatorname{erf}(\gamma))^2 / 256,$$

$$q_c = (3 + 13\operatorname{erf}(3\gamma)) / 256,$$

where $\gamma = \sqrt{E_s / 170N_0}$ and $\operatorname{erf}(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-u^2} du$.

$$P_{SE}(\mathcal{C}) = \frac{1}{n} \left(1 - q_u^n - nq_u^{n-1}q_c - \binom{n}{2} q_u^{n-2} q_c^2 \right)$$

Decoding

- **Hard decoding:** If a syndrome of the received vector does not belong to the list of possible syndromes the decoder leaves the values (on the corresponding axis) unchanged.
- **Soft decoding:** The classical soft decoding for “big square” (i.e., there are 9 possible values for each signal point).
- **Mixed decoding:** The decoder applies soft decoding when the syndromes are not among the possible ones.

Simulation results

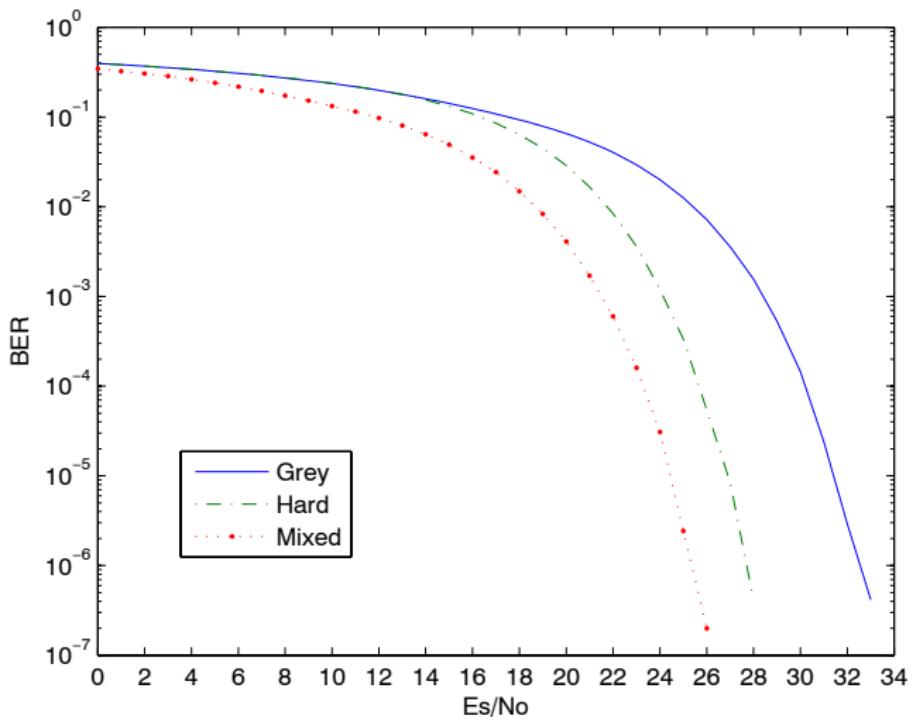


Figure: 256-QAM: Grey, hard, and mixed decoding [6, 4] code over \mathbb{Z}_{16} .

Simulation results

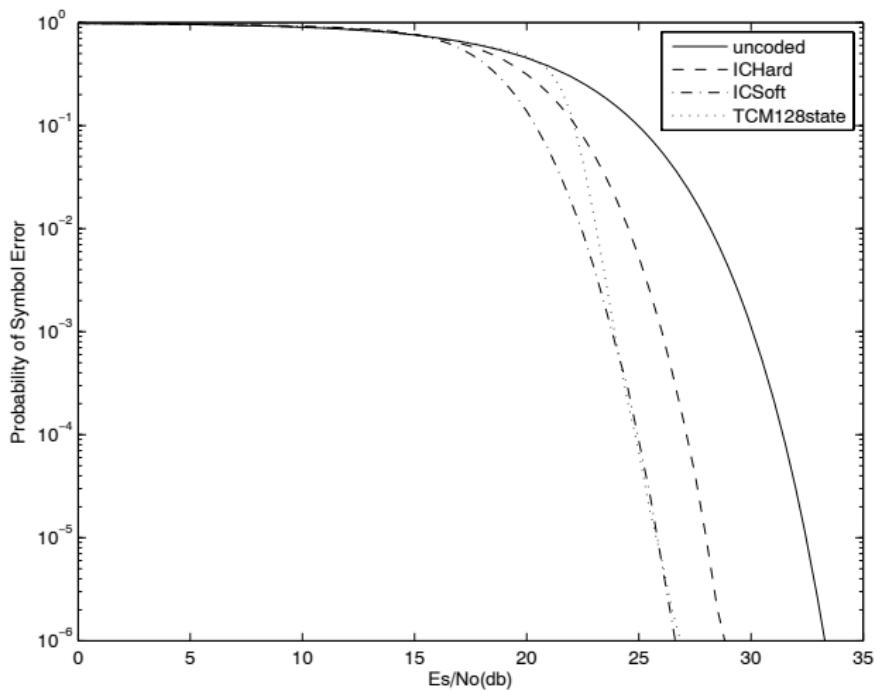


Figure: 256-QAM: [8, 6] code over \mathbb{Z}_{19} .

Simulation results

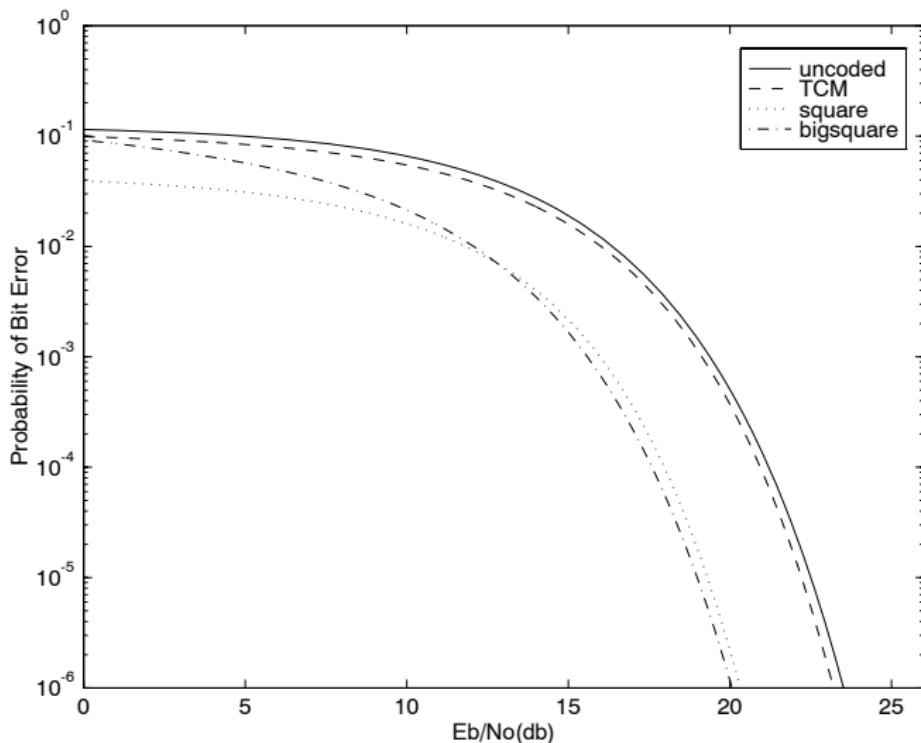
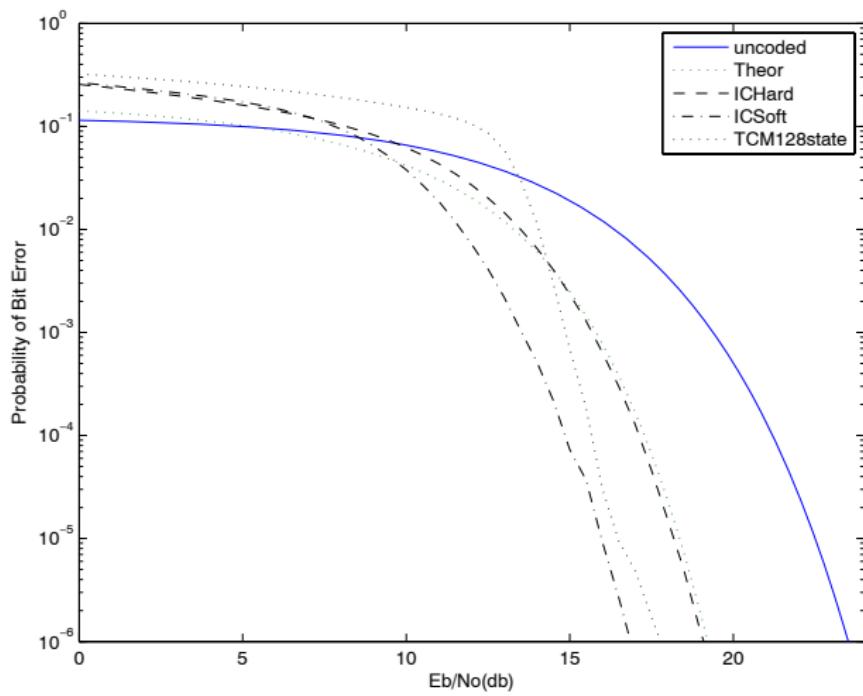


Figure: 256-QAM: [8, 6] code over \mathbb{Z}_{19} .

Simulation results



Conclusions

- Simple realization and good performance
- Can be used as an inner code in cascading schemes
- Further research on their performance when are used in combinations with other coding schemes

THANK YOU
FOR ATTENTION