## S-Boxes from Binary Quasi-Cyclic Codes

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## ACCT

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S-Boxes, from QC Codes

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## S-box (or vectorial Boolean function)

Vectorial Boolean function with n inputs and m outputs is

 $S: \mathbb{F}_2^n \to \mathbb{F}_2^m.$ 

It can be represented by the vector  $(f_1, f_2, ..., f_m)$ , where  $f_i$  are Boolean function in *n* variables, i = 1, 2, ..., m.

The functions  $f_i$  are called the coordinate functions of the S-box.



$$S:\mathbb{F}_2^n\to\mathbb{F}_2^m.$$

 $S = (f_1, f_2, ..., f_m)$ , where  $f_i$  are Boolean function in *n* variables. The functions  $f_i$  can be represented by their Truth Tables (TT) and then we can consider the S-box S as a matrix

$$G(S) = \begin{pmatrix} TT(f_1) \\ TT(f_2) \\ \dots \\ TT(f_m) \end{pmatrix}$$

#### Fact.

An S-box S is invertible  $\iff m = n$  and the matrix G(S) generates the simplex code  $S_n$  with a zero column.

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In order to study the cryptographic properties of an S-box related to the linearity, we need to consider all non-zero linear combinations of the coordinates of the S-box, denoted by:

$$S_b = b \cdot S = b_1 f_1 \oplus \dots \oplus b_m f_m$$
, where  $b = (b_1, ..., b_m) \in \mathbb{F}_2^m$ 

These are the component function of the S-box.

The linearity and nonlinearity of S are defined as:

$$Lin(S) = \max_{b \in \mathbb{F}_2^m \setminus \{0\}} Lin(b \cdot S), \qquad nl(S) = \min_{b \in \mathbb{F}_2^m \setminus \{0\}} nl(b \cdot S).$$

# S-box, linearity and nonlinearity

• Linearity *Lin*(*f*) of a Boolean function *f* is the maximum absolute value of an Walsh coefficient of *f*:

$$Lin(f) = \max_{a \in \mathbb{F}_2^n} |f^W(a)| \ge 2^{n/2}.$$

An Walsh coefficient is defined by

$$f^{W}(a) = \sum_{x \in \mathbb{F}_{2}^{n}} (-1)^{f(x) \oplus f_{a}(x)} = 2^{n} - 2d_{H}(f, f_{a}),$$

where  $f_a(x) = a_1 x_1 \oplus a_2 x_2 \oplus \cdots \oplus a_n x_n$ .

• The nonlinearity of a Boolean function f is given by

$$nI(f) = \min\{d_H(f,g) \mid g - \text{affine function}\} = 2^{n-1} - \frac{1}{2}Lin(f).$$

Obviously, the minimum linearity corresponds to maximum nonlinearity.

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$$nl(f) = \min\{d_H(f,g) \mid g - \text{affine function}\}.$$

The set of the TT of all affine functions coincides with the set of the codewords of Reed-Muller code RM(1, n), with a generator matrix

$$G(RM(1, n)) = \begin{pmatrix} TT(1) \\ TT(x_1) \\ \vdots \\ TT(x_n) \end{pmatrix}$$

$$\Rightarrow nl(f) = d_H(TT(f), RM(1, n))$$

This means that to find nl and Lin of f we can use algorithms for calculating:

- distance from a vector to a code;
- minimum distance of a linear code.

The differential uniformity  $\delta$  of an  $(n \times m)$  S-box S with  $n \ge m$ , is defined by:

$$\delta = \max_{\alpha \in \mathbb{F}_2^n \setminus \{0\}, \beta \in \mathbb{F}_2^m} |\{x \in \mathbb{F}_2^n | S(x) \oplus S(x \oplus \alpha) = \beta\}|$$

It is the largest value in its difference distribution table (DDT) not counting the first entry in the first row.

S should have a differential uniformity as low as is possible. It is known that  $2^{n-m} \leq \delta \leq 2^n.$ 

For bijective S-boxes  $(n = m) \delta \ge 2$ .

## Summarized results for good 8-bit S-boxes

S-box	NL	DU	AD	Techniques
AES (Daemen et al., 2002)	112	4	7	*
Camellia(Aoki et al., 2001)	112	4	7	*
ARIA (Kwon et al., 2004)	112	4	7	*
HyRAL (Hirata, 2010)	112	4	7	*
Hierocrypt-HL(Ohkuma 2001)	112	4	7	*
CLEFIA- $S_1$ (Shirai et al., 2007)	112	4	7	*
Tran et al., 2008	112	4	7	Gray S-Box
Hussain et al., (2013)	112	4	7	Lin. Fractional Trans.
Li et al., 2012	112	4	5	Conversion $\mathbb{F}_2^9  o \mathbb{F}_2^8$
GA2 (Ivanov, Nikolov, Nikova	112	6	7	Reversed Genetic Al-
2016)				gorithms
Yang et al., 2011	112	6	7	**
Yang et al., 2011	110	4	7	**

\* Base on Multiplicative Inverse,  $x^{-1}$  in  $\mathbb{F}_2^8$ \*\* Theorem of Permutation Polynomials

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# Quasi-Cyclic Codes

A code is said to be quasi-cyclic if every cyclic shift of a codeword by s positions results in another codeword ( $s \ge 1$ ).

$$\begin{split} & \mathcal{K} = \mathbb{F}_{2^n} \text{ - a finite field, } 2^n - 1 = m \cdot r \\ & \alpha \text{ - a primitive element of } \mathcal{K}, \ \beta = \alpha^r \\ & \Rightarrow \ \mathcal{G} = \langle \beta \rangle < \mathcal{K}^* \text{ is a cyclic group of order } m, \\ & \mathcal{G}, \alpha \mathcal{G}, \alpha^2 \mathcal{G}, \dots, \alpha^{r-1} \mathcal{G} \text{ are all different cosets of } \mathcal{G} \text{ in } \mathcal{K}^*. \end{split}$$

For  $a \in \mathbb{Z}_r$  we define the circulant  $m \times m$  matrix:

$$C_{a} = \begin{pmatrix} Tr(\alpha^{a}) & Tr(\alpha^{a}\beta) & \cdots & Tr(\alpha^{a}\beta^{m-1}) \\ Tr(\alpha^{a}\beta^{m-1}) & Tr(\alpha^{a}) & \cdots & Tr(\alpha^{a}\beta^{m-2}) \\ & & \vdots \\ Tr(\alpha^{a}\beta) & Tr(\alpha^{a}\beta^{2}) & \cdots & Tr(\alpha^{a}) \end{pmatrix}$$

The matrices  $C_a$  correspond to the different cosets of G in  $K^*$ .

The code C(M) whose nonzero codewords are the rows of the matrix

$$M = \begin{pmatrix} C_0 & C_1 & \dots & C_{r-1} \\ C_{r-1} & C_0 & \dots & C_{r-2} \\ & & \vdots & & \\ C_1 & C_2 & \dots & C_0 \end{pmatrix}$$
(1)

is equivalent to the simplex  $[2^n - 1 = mr, n, 2^{n-1}]$  code  $S_n$ .

We consider the  $(2^n - 1) \times 2^n$  matrix  $\overline{M} = (0 \ M)$  and its corresponding  $[2^n, n, 2^{n-1}]$  code  $C(\overline{M}) = (0 \ S_n)$ .

## Constructions of S-boxes

$$\overline{M} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}, \quad M = \begin{pmatrix} C_0 & C_1 & \dots & C_{r-1} \\ C_{r-1} & C_0 & \dots & C_{r-2} \\ & & \vdots \\ C_1 & C_2 & \dots & C_0 \end{pmatrix} \sim S_n.$$

Any generator matrix of  $C(\overline{M})$  can be considered as an invertible S-box.

Since all these S-boxes generate the same code  $C(\overline{M})$ , they have the same linearity and nonlinearity.

#### First construction:

- We take the first *ml* rows of the matrix  $\overline{M}$  such that the obtained matrix  $G_m$  has rank *n*, with one zero column in the beginning.
- Then we investigate all S-boxes G<sub>m</sub>π where π ∈ S<sub>r</sub> is a permutation of the circulants C<sub>0</sub>, C<sub>1</sub>,..., C<sub>r-1</sub>.

This construction is natural but the second one is more important for us because it gives better results.

## Constructions of S-boxes

## Second construction:

• Now we consider the matrix:

$$MR = \left(\begin{array}{c|c} 1 & 11 \dots 1 \\ \hline 0 & G_m \end{array}\right) \tag{2}$$

This matrix generates a code which is equivalent to RM(1, n) but has the structure of a quasi-cyclic code.

• We again use the matrices  $G_m \pi$  but now we compute the minimum distance d of the code generated by the matrix:

$$\begin{pmatrix} 1 & 11\dots 1 \\ \hline 0 & G_m \\ 0 & G_m\pi \end{pmatrix}$$

• If  $\sigma$  is a permutation which maps the Reed-Muller code RM(1, n) to the code with a generator matrix MR then d is the nonlinearity of the S-box represented by the matrix  $\sigma^{-1}(G_m\pi)$ .

## Example - 4 bit S-box (n = 4, m = 5, r = 3)

We take the first *ml* rows of the matrix M(1) such that the obtained matrix  $G_m$  has rank n = 4:



If  $\sigma$  is a permutation which maps  $RM(1,4) \leftrightarrow \sigma(MR)$ , then d is the nonlinearity of the S-box represented by the matrix  $\sigma^{-1}(G_m)$ .

# Algorithm 1. The linearity Lin of the S-box

#### Algorithm 1 Linearity of an S-box

```
Input: STT - m \times 2^n matrix of TT, coordinate f of (G_m \pi), \sigma^{-1}(G_m \pi)

Output: Lin of S-box, or exit if Lin > BorderLin

for i from 1 to m do t[i] \leftarrow i + 1;

for j from 0 to 2^n - 1 do TT[j] \leftarrow 0 end for;

i \leftarrow 1; Lin \leftarrow 0;
```

```
while (i \neq m+1) do
```

```
for j from 0 to 2^n - 1 do
```

```
TT[j] \leftarrow TT[j] \oplus STT[i][j];
```

```
if (TT[j] = 1) then PPT[j] \leftarrow -1 else PPT[j] \leftarrow 1 end if;
end for;
```

```
FastWalshTransform(PTT);
```

```
Lin=FindMaxElementFWT(PTT);
```

if(*Lin* > *BorderLin*) then return; end if;

$$t[0] \leftarrow 1; t[i-1] = t[i]; t[i] \leftarrow i+1; i = t[0];$$

end while

Using the cyclic structure of the matrices, we can fasten the algorithm for computing the linearity.

### Proposition.

Consider the matrices  $A = (A_0, A_1, \ldots, A_{r-1})$  and  $B = (B_0, B_1, \ldots, B_{r-1})$ , where  $A_i$  and  $B_i$  are  $m \times m$  circulant matrices,  $i = 0, 1, \ldots, r-1$ . If  $a_0, a_1, \ldots, a_{m-1}$  are the rows of A, and  $b_0, b_1, \ldots, b_{m-1}$  are the rows of B, then  $d(a_i, b_j) = d(a_{i+1}, b_{j+1})$  for  $0 \le i, j \le m-1$  (we consider i+1 and j+1 modulo m).

### Corollary.

The first *m* coordinate functions of the S-box  $\sigma^{-1}(G_m\pi)$  from the second construction have the same Walsh distributions.

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## Our result

Algorithm 1 -  $2^n \times n \times 2^n$  operation Algorithm 2 -  $\frac{2^n}{m} \times n \times 2^n$  operation

For 4 bit S-box (n = 4, m = 5, r = 3) we obtain three optimal S-boxes (according the definition of an optimal S-box[Leander, Poschmann 2007], S is a bijection, Lin = 8,  $\delta = 4$ ).

We have done the exhaustive search for n = 8, m = 17, r = 15, the results are presented in the table:

Number of S-box	NL	DU	AD
15	112	4	7
601	108	4, 6	7

Walsh distribution of the constructed S-box (n = 8, m = 17, r = 15)

32	28	24	20	16	12	8	4	0	-4	-8	-12	-16	-20	-24	-28	-32
1275	2040	5100	4080	4080	4080	5100	4080	4591	8160	4080	6120	4590	2040	4080	2040	0

Also we get S-box for n = 8, m = 15, r = 17 with nl = 112 they other properties are not optimal  $\delta = 16$ , AD = 5. Walsh distribution (n = 8, m = 15, r = 17):

32	16	0	-16
10200	4080	30600	20400

For 16-bit S-box we obtain S-box with lin = 512,  $nl = 2^{16-1} - \frac{lin}{2} = 32512$ 

# Thank you

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