# S-Boxes from Binary Quasi-Cyclic Codes 

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## ACCT

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## S-box (or vectorial Boolean function)

Vectorial Boolean function with $n$ inputs and $m$ outputs is

$$
S: \mathbb{F}_{2}^{n} \rightarrow \mathbb{F}_{2}^{m}
$$

It can be represented by the vector $\left(f_{1}, f_{2}, \ldots, f_{m}\right)$, where $f_{i}$ are Boolean function in $n$ variables, $i=1,2, \ldots, m$.
The functions $f_{i}$ are called the coordinate functions of the S-box.


## S-box (or vectorial Boolean function)

$$
S: \mathbb{F}_{2}^{n} \rightarrow \mathbb{F}_{2}^{m} .
$$

$S=\left(f_{1}, f_{2}, \ldots, f_{m}\right)$, where $f_{i}$ are Boolean function in $n$ variables.
The functions $f_{i}$ can be represented by their Truth Tables (TT) and then we can consider the $S$-box $S$ as a matrix

$$
G(S)=\left(\begin{array}{c}
T T\left(f_{1}\right) \\
T T\left(f_{2}\right) \\
\ldots \\
T T\left(f_{m}\right)
\end{array}\right)
$$

## Fact.

An S-box $S$ is invertible $\Longleftrightarrow m=n$ and the matrix $G(S)$ generates the simplex code $S_{n}$ with a zero column.

## S-box, linearity and nonlinearity

In order to study the cryptographic properties of an S-box related to the linearity, we need to consider all non-zero linear combinations of the coordinates of the S-box, denoted by:

$$
S_{b}=b \cdot S=b_{1} f_{1} \oplus \cdots \oplus b_{m} f_{m}, \text { where } \quad b=\left(b_{1}, \ldots, b_{m}\right) \in \mathbb{F}_{2}^{m}
$$

These are the component function of the S-box.

The linearity and nonlinearity of $S$ are defined as:

$$
\operatorname{Lin}(S)=\max _{b \in \mathbb{F}_{2}^{M} \backslash\{0\}} \operatorname{Lin}(b \cdot S), \quad n l(S)=\min _{b \in \mathbb{F}_{2}^{m} \backslash\{0\}} n l(b \cdot S)
$$

## S-box, linearity and nonlinearity

- Linearity $\operatorname{Lin}(f)$ of a Boolean function $f$ is the maximum absolute value of an Walsh coefficient of $f$ :

$$
\operatorname{Lin}(f)=\max _{a \in \mathbb{F}_{2}^{n}}\left|f^{W}(a)\right| \geq 2^{n / 2}
$$

An Walsh coefficient is defined by

$$
f^{W}(a)=\sum_{x \in \mathbb{F}_{2}^{n}}(-1)^{f(x) \oplus f_{a}(x)}=2^{n}-2 d_{H}\left(f, f_{a}\right)
$$

where $f_{a}(x)=a_{1} x_{1} \oplus a_{2} x_{2} \oplus \cdots \oplus a_{n} x_{n}$.

- The nonlinearity of a Boolean function $f$ is given by

$$
n l(f)=\min \left\{d_{H}(f, g) \mid g-\text { affine function }\right\}=2^{n-1}-\frac{1}{2} \operatorname{Lin}(f)
$$

Obviously, the minimum linearity corresponds to maximum nonlinearity.

## Nonlinearity and Walsh spectrum of $f$ from linear codes

$$
n l(f)=\min \left\{d_{H}(f, g) \mid g-\text { affine function }\right\}
$$

The set of the TT of all affine functions coincides with the set of the codewords of Reed-Muller code $\operatorname{RM}(1, n)$, with a generator matrix

$$
\begin{aligned}
& G(R M(1, n))=\left(\begin{array}{c}
T T(1) \\
T T\left(x_{1}\right) \\
\vdots \\
T T\left(x_{n}\right)
\end{array}\right) \\
& \Rightarrow n l(f)=d_{H}(T T(f), R M(1, n))
\end{aligned}
$$

This means that to find $n l$ and $\operatorname{Lin}$ of $f$ we can use algorithms for calculating:

- distance from a vector to a code;
- minimum distance of a linear code.


## S-box, differential uniformity

The differential uniformity $\delta$ of an $(n \times m)$ S-box $S$ with $n \geq m$, is defined by:

$$
\delta=\max _{\alpha \in \mathbb{F}_{2}^{n} \backslash\{0\}, \beta \in \mathbb{F}_{2}^{m}}\left|\left\{x \in \mathbb{F}_{2}^{n} \mid S(x) \oplus S(x \oplus \alpha)=\beta\right\}\right|
$$

It is the largest value in its difference distribution table (DDT) not counting the first entry in the first row.
$S$ should have a differential uniformity as low as is possible. It is known that $2^{n-m} \leq \delta \leq 2^{n}$.

For bijective S-boxes $(n=m) \delta \geq 2$.

## Summarized results for good 8-bit S-boxes

| S-box | NL | DU | AD | Techniques |
| :--- | :--- | :--- | :--- | :--- |
| AES (Daemen et al., 2002) | 112 | 4 | 7 | $*$ |
| Camellia(Aoki et al., 2001) | 112 | 4 | 7 | $*$ |
| ARIA (Kwon et al., 2004) | 112 | 4 | 7 | $*$ |
| HyRAL (Hirata, 2010) | 112 | 4 | 7 | $*$ |
| Hierocrypt-HL(Ohkuma 2001) | 112 | 4 | 7 | $*$ |
| CLEFIA-S1(Shirai et al., 2007) | 112 | 4 | 7 | $*$ |
| Tran et al., 2008 | 112 | 4 | 7 | Gray S-Box |
| Hussain et al., (2013) | 112 | 4 | 7 | Lin. Fractional Trans. |
| Li et al., 2012 | 112 | 4 | 5 | Conversion $\mathbb{F}_{2}^{9} \rightarrow \mathbb{F}_{2}^{8}$ |
| GA2 (Ivanov, Nikolov, Nikova | 112 | 6 | 7 | Reversed Genetic AI- |
| 2016) |  |  |  | gorithms |
| Yang et al., 2011 | 112 | 6 | 7 | $* *$ |
| Yang et al., 2011 | 110 | 4 | 7 | $* *$ |

* Base on Multiplicative Inverse, $x^{-1}$ in $\mathbb{F}_{2}^{8}$
** Theorem of Permutation Polynomials


## Quasi-Cyclic Codes

A code is said to be quasi-cyclic if every cyclic shift of a codeword by $s$ positions results in another codeword ( $s \geq 1$ ).
$K=\mathbb{F}_{2^{n}}$ - a finite field, $2^{n}-1=m \cdot r$
$\alpha$ - a primitive element of $K, \beta=\alpha^{r}$
$\Rightarrow G=\langle\beta\rangle<K^{*}$ is a cyclic group of order $m$,
$G, \alpha G, \alpha^{2} G, \ldots, \alpha^{r-1} G$ are all different cosets of $G$ in $K^{*}$.
For $a \in \mathbb{Z}_{r}$ we define the circulant $m \times m$ matrix:

$$
C_{a}=\left(\begin{array}{cccc}
\operatorname{Tr}\left(\alpha^{a}\right) & \operatorname{Tr}\left(\alpha^{a} \beta\right) & \cdots & \operatorname{Tr}\left(\alpha^{a} \beta^{m-1}\right) \\
\operatorname{Tr}\left(\alpha^{a} \beta^{m-1}\right) & \operatorname{Tr}\left(\alpha^{a}\right) & \cdots & \operatorname{Tr}\left(\alpha^{a} \beta^{m-2}\right) \\
& & \vdots & \\
\operatorname{Tr}\left(\alpha^{a} \beta\right) & \operatorname{Tr}\left(\alpha^{a} \beta^{2}\right) & \cdots & \operatorname{Tr}\left(\alpha^{a}\right)
\end{array}\right) .
$$

The matrices $C_{a}$ correspond to the different cosets of $G$ in $K^{*}$.

## Quasi-Cyclic Codes

The code $C(M)$ whose nonzero codewords are the rows of the matrix

$$
M=\left(\begin{array}{cccc}
C_{0} & C_{1} & \ldots & C_{r-1}  \tag{1}\\
C_{r-1} & C_{0} & \ldots & C_{r-2} \\
& & \vdots & \\
C_{1} & C_{2} & \ldots & C_{0}
\end{array}\right)
$$

is equivalent to the simplex $\left[2^{n}-1=m r, n, 2^{n-1}\right]$ code $S_{n}$.
We consider the $\left(2^{n}-1\right) \times 2^{n}$ matrix $\bar{M}=(0 M)$ and its corresponding $\left[2^{n}, n, 2^{n-1}\right]$ code $C(\bar{M})=\left(0 S_{n}\right)$.

## Constructions of S-boxes

$$
\bar{M}=\left(\begin{array}{cc}
0 & \\
\vdots & M \\
0 &
\end{array}\right), \quad M=\left(\begin{array}{cccc}
C_{0} & C_{1} & \ldots & C_{r-1} \\
C_{r-1} & C_{0} & \ldots & C_{r-2} \\
& & \vdots & \\
C_{1} & C_{2} & \ldots & C_{0}
\end{array}\right) \sim S_{n}
$$

Any generator matrix of $C(M)$ can be considered as an invertible S-box.
Since all these S-boxes generate the same code $C(\bar{M})$, they have the same linearity and nonlinearity.

## Constructions of S-boxes

## First construction:

- We take the first $m l$ rows of the matrix $\bar{M}$ such that the obtained matrix $G_{m}$ has rank $n$, with one zero column in the beginning.
- Then we investigate all S-boxes $G_{m} \pi$ where $\pi \in S_{r}$ is a permutation of the circulants $C_{0}, C_{1}, \ldots, C_{r-1}$.

This construction is natural but the second one is more important for us because it gives better results.

## Constructions of S-boxes

## Second construction:

- Now we consider the matrix:

$$
M R=\left(\begin{array}{c|c}
1 & 11 \ldots 1  \tag{2}\\
\hline 0 & G_{m}
\end{array}\right)
$$

This matrix generates a code which is equivalent to $R M(1, n)$ but has the structure of a quasi-cyclic code.

- We again use the matrices $G_{m} \pi$ but now we compute the minimum distance $d$ of the code generated by the matrix:

$$
\left(\begin{array}{c|c}
1 & 11 \ldots 1 \\
\hline 0 & G_{m} \\
0 & G_{m} \pi
\end{array}\right)
$$

- If $\sigma$ is a permutation which maps the Reed-Muller code $R M(1, n)$ to the code with a generator matrix $M R$ then $d$ is the nonlinearity of the S-box represented by the matrix $\sigma^{-1}\left(G_{m} \pi\right)$.


## Example - 4 bit S-box $(n=4, m=5, r=3)$

We take the first ml rows of the matrix $M$ (1) such that the obtained matrix $G_{m}$ has rank $n=4$ :

|  |  |  |  |  |  |  | 1111111111111111 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  | 0000000011111111 |
|  |  |  |  |  |  | RM | $=0000111100001111$ |
| 30 | 12 | 18 | 1111 | 0 | 0010 |  | 0011001100110011 |
|  |  | 9 | 0111 | 11 | 1001 |  | 0101010101010101 |
| $G_{m}=12$ | 3 | 20 | 1011 | 01 | 100 |  |  |
| 27 | 17 | 10 | 1101 | 00 | 010 |  | - |
| 5 | - | - | $\checkmark$ | $\square$ | $\checkmark$ |  | 1111111111111111 |
| $\mathrm{c}_{0}$ | $\mathrm{C}_{1}$ | $\mathrm{c}_{2}$ | $\mathrm{c}_{0}$ | $\mathrm{C}_{1}$ | $\mathrm{C}_{2}$ |  | $\underline{1111111111111111}$ |
|  |  |  |  |  |  | $M R=\stackrel{1}{1 . . .1}$ | $\begin{array}{r} 0111100110010010 \\ =0011110011001001 \end{array}$ |
|  |  |  |  |  |  | $0 G_{m}$ | 0101110001110100 |
|  |  |  |  |  |  |  | 0110111000101010 |

If $\sigma$ is a permutation which maps $R M(1,4) \leftrightarrow \sigma(M R)$, then $d$ is the nonlinearity of the S-box represented by the matrix $\sigma^{-1}\left(G_{m}\right)$.

## Algorithm 1. The linearity Lin of the S-box

Algorithm 1 Linearity of an S-box
Input: STT - $m \times 2^{n}$ matrix of $T T$, coordinate $f$ of $\left(G_{m} \pi\right), \sigma^{-1}\left(G_{m} \pi\right)$
Output:Lin of S-box, or exit if Lin > BorderLin
for $i$ from 1 to $m$ do $t[i] \leftarrow i+1$;
for $j$ from 0 to $2^{n}-1$ do $T T[j] \leftarrow 0$ end for;
$i \leftarrow 1 ;$ Lin $\leftarrow 0$;
while $(i \neq m+1)$ do
for $j$ from 0 to $2^{n}-1$ do
$T T[j] \leftarrow T T[j] \oplus S T T[j][j] ;$
if $(T T[j]=1)$ then $P P T[j] \leftarrow-1$ else $P P T[j] \leftarrow 1$ end if;
end for;
FastWalshTransform (PTT);
Lin=FindMaxElementFWT(PTT);
if(Lin > BorderLin) then return; end if;
$t[0] \leftarrow 1 ; t[i-1]=t[i] ; t[i] \leftarrow i+1 ; i=t[0] ;$
end while

## The second construction

Using the cyclic structure of the matrices, we can fasten the algorithm for computing the linearity.

## Proposition.

Consider the matrices $A=\left(A_{0}, A_{1}, \ldots, A_{r-1}\right)$ and $B=\left(B_{0}, B_{1}, \ldots, B_{r-1}\right)$, where $A_{i}$ and $B_{i}$ are $m \times m$ circulant matrices, $i=0,1, \ldots, r-1$. If $a_{0}, a_{1}, \ldots, a_{m-1}$ are the rows of $A$, and $b_{0}, b_{1}, \ldots, b_{m-1}$ are the rows of $B$, then $d\left(a_{i}, b_{j}\right)=d\left(a_{i+1}, b_{j+1}\right)$ for $0 \leq i, j \leq m-1$ (we consider $i+1$ and $j+1$ modulo $m$ ).

## Corollary.

The first $m$ coordinate functions of the S-box $\sigma^{-1}\left(G_{m} \pi\right)$ from the second construction have the same Walsh distributions.

## Our result

Algorithm $1-2^{n} \times n \times 2^{n}$ operation Algorithm $2-\frac{2^{n}}{m} \times n \times 2^{n}$ operation

For 4 bit S-box ( $n=4, m=5, r=3$ ) we obtain three optimal S-boxes (according the definition of an optimal S-box[Leander, Poschmann 2007], $S$ is a bijection, $\operatorname{Lin}=8, \delta=4$ ).

We have done the exhaustive search for $n=8, m=17, r=15$, the results are presented in the table:

| Number of S-box | NL | DU | AD |
| :--- | :--- | :--- | :--- |
| 15 | 112 | 4 | 7 |
| 601 | 108 | 4,6 | 7 |

## Our result

Walsh distribution of the constructed S-box $(n=8, m=17, r=15)$

| 32 | 28 | 24 | 20 | 16 | 12 | 8 | 4 | 0 | -4 | -8 | -12 | -16 | -20 | -24 | -28 |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
|  | -32 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 1275 | 2040 | 5100 | 4080 | 4080 | 4080 | 5100 | 4080 | 4591 | 8160 | 4080 | 6120 | 4590 | 2040 | 4080 | 2040 |

Also we get S-box for $n=8, m=15, r=17$ with $n l=112$ they other properties are not optimal $\delta=16, A D=5$.
Walsh distribution ( $n=8, m=15, r=17$ ):

| 32 | 16 | 0 | -16 |
| :--- | :--- | :--- | :--- |
| 10200 | 4080 | 30600 | 20400 |

For 16 -bit S-box we obtain S-box with $l i n=512, n I=2^{16-1}-\frac{l i n}{2}=32512$

## Thank you

