# One more way for counting monotone Boolean functions 

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## 1. Introduction

The Dedekind's problem (1897) - a problem of counting the elements of free distributive lattices of $n$ generators, or equivalently, the number $\psi(n)$ of monotone Boolean functions (MBFs) of $n$ variables.

The investigations of this problem are focused in two main directions:

- to compute this number for a given $n$ (by deriving appropriate formulas for it, or by algorithms for counting, etc.);
- to estimate this number (many formulas for evaluating $\psi(n)$ are obtained by Kleithman, Korshunov, Kisielewicz, Shmulevich etc.).


## 1. Introduction

Till now, the values of $\psi(n)$ are known only for $n \leq 8$ :

| $n$ | $\psi(n)$ | Computed by |
| ---: | ---: | ---: |
| 0 | 2 | R. Dedekind, 1897 |
| 1 | 3 | R. Dedekind, 1897 |
| 2 | 6 | R. Dedekind, 1897 |
| 3 | 20 | R. Dedekind, 1897 |
| 4 | 168 | R. Dedekind, 1897 |
| 5 | 7581 | R. Church, 1940 |
| 6 | 7828354 | M. Ward, 1946 |
| 7 | 2414682040998 | R. Church, 1965 |
| 8 | 56130437228687557907788 | D. Wiedemann, 1991 |

## 1. Introduction

To feel the complexity of the problem we note that:

- in 1991 Wiedemann used a Cray-2 processor for about 200 hours to compute $\psi(8)$;
- it took more than a century to compute the last 4 values ot $\psi(n)$.

The algorithms for computing $\psi(n)$ are not too numerous and various. Most of them follow the principle "generating and counting". Other algorithms use propositional calculus and \#SAT-algorithms. The most powerful algorithms compute $\psi(8)$ by appropriate decomposition of functions and/or sets.

## 1. Introduction

This work continues our previous investigations of the Dedekind's problem. They are based on the properties of a matrix structure, defined by us. We developed a new algorithm for generating (and counting) all MBFs up to 6 variables. In spite of its numerous improvements, it is not powerful enough for computing the next values in acceptable running-time.

Here we represent some new ideas about applying the dynamic-programing strategy in solving the Dedekind's problem.

## 2. Basic notions

Let $\{0,1\}^{n}$ be the $n$-dimensional Boolean cube and $\alpha=\left(a_{1}, \ldots, a_{n}\right), \beta=\left(b_{1}, \ldots, b_{n}\right)$ be binary vectors in it.

- Ordinal number of $\alpha$ is the integer $\#(\alpha)=a_{1} \cdot 2^{n-1}+a_{2} \cdot 2^{n-2}+\ldots+a_{n} \cdot 2^{0}$;
$\square$ Vector $\alpha$ precedes lexicographically vector $\beta$, if $\exists$ an integer $k, 1 \leq k \leq n$, such that $a_{i}=b_{i}$, for $i=1,2, \ldots, k-1$, and $a_{k}<b_{k}$, or if $\alpha=\beta$.
The vectors of $\{0,1\}^{n}$ are in lexicographic order iff their ordinal numbers form the sequence $0,1, \ldots, 2^{n}-1$.


## 2. Basic notions

- The relation " $\preceq$ " (precedes) is defined over $\{0,1\}^{n} \times\{0,1\}^{n}$ as follows: $\alpha \preceq \beta$ if $a_{i} \leq b_{i}$, for $i=1,2, \ldots, n$;
$■$ When $\alpha \preceq \beta$ or $\beta \preceq \alpha$ we call $\alpha$ and $\beta$ comparable, otherwise they are incomparable;

A Boolean function $f$ of $n$ variables is a mapping $f:\{0,1\}^{n} \rightarrow\{0,1\}$. The function $f$ is called monotone if for any $\alpha, \beta \in\{0,1\}^{n}, \alpha \preceq \beta$ implies $f(\alpha) \leq f(\beta)$. If $f$ is a MBF, it has an unique minimal disjunctive normal form (MDNF), where all literals in the prime implicants of $f$ are uncomplemented.

## 3. Preliminary results

We define a matrix of precedences of the vectors in $\{0,1\}^{n}: M_{n}=\left\|m_{i, j}\right\|$ has dimension $2^{n} \times 2^{n}$, and for each $\alpha, \beta \in\{0,1\}^{n}$, such that $\#(\alpha)=i$ and $\#(\beta)=j$, we set $m_{i, j}=1$ if $\alpha \preceq \beta$, or $m_{i, j}=0$ otherwise.
Theorem 1 The matrix $M_{n}$ is a block matrix, defined recursively:

$$
M_{1}=\left(\begin{array}{ll}
1 & 1 \\
0 & 1
\end{array}\right), \quad M_{n}=\binom{M_{n-1} M_{n-1}}{O_{n-1} M_{n-1}},
$$

where $M_{n-1}$ denotes the same matrix of dimension $2^{n-1} \times 2^{n-1}$, and $O_{n-1}$ is the $2^{n-1} \times 2^{n-1}$ zero matrix.

## 3. Preliminary results

Theorem 2 Let $\alpha=\left(a_{1}, a_{2}, \ldots, a_{n}\right) \in\{0,1\}^{n}$,
$\#(\alpha)=i, 1 \leq i \leq 2^{n}-1$, and $\alpha$ has ones in positions
$\left(i_{1}, i_{2}, \ldots, i_{r}\right), 1 \leq r \leq n$. Then the $i$-th row $r_{i}$ of the matrix $M_{n}$ is the vector of functional values of the prime implicant $c_{i}=x_{i_{1}} x_{i_{2}} \ldots x_{i_{r}}$, i.e. $\alpha$ is a characteristic vector of the literals in $c_{i}$, which is a monotone function. When $\#(\alpha)=0$, the zero row of $M_{n}$ corresponds to the constant $\tilde{1}$.

## 3. Preliminary results

Illustration of the assertion of Theorem 2, for $n=3$.

| $\alpha=\left(x_{1}, x_{2}, x_{3}\right)$ | $i=\#(\alpha)$ | $M_{3}$ | $c_{i}$ |
| :---: | :---: | :---: | :---: |
| (000) | 0 | 11111111 | I |
| (0 01 ) | 1 | 01010101 | $x_{3}$ |
| (010) | 2 | 00110011 | $x_{2}$ |
| $\left(\begin{array}{lll}0 & 1 & 1\end{array}\right)$ | 3 | 00010001 | $x_{2} x_{3}$ |
| $\left(\begin{array}{ll}1 & 0\end{array}\right)$ | 4 | 00001111 | $x_{1}$ |
| (101) | 5 | 00000101 | $x_{1} x_{3}$ |
| $\left(\begin{array}{lll}1 & 0\end{array}\right)$ | 6 | 00000011 | $x_{1} x_{2}$ |
| (111) | 7 | 00000001 | $x_{1} x_{2} x_{3}$ |

## 3. Preliminary results

So the vector of any monotone function $f$ is a linear combination
$f\left(x_{1}, x_{2}, \ldots, x_{n}\right)=a_{0} r_{0} \vee a_{1} r_{1} \vee \ldots \vee a_{2^{n}-1} r_{2^{n}-1}$,
where $r_{i}$ is the $i$-th row of the matrix $M_{n}$, and
$a_{i} \in\{0,1\}$, for $i=0,1, \ldots, 2^{n}-1$.
In other words, $M_{n}$ plays the role of a generator matrix for the set of all MBFs of $n$ variables.
When $f\left(x_{1}, x_{2}, \ldots, x_{n}\right)=r_{i_{1}} \vee r_{i_{2}} \vee \ldots \vee r_{i_{k}}$ corresponds to a MDNF of $f$, then any two rows $r_{i_{j}}$ and $r_{i_{l}}, 1 \leq j<l \leq k$, are pairwise incomparable.

## 3. Preliminary results

Our algorithm, called GEN, generates all MBFs of $n$ variables (input) as vectors in lexicographic order (output). Algorithm GEN.

1) Generate the matrix $M_{n}$.
2) Set $f=(0,0, \ldots, 0)$ - the zero constant. Output $f$.
3) For each row $r_{i}$ of $M_{n}, i=2^{n}-1, \ldots, 0$, set $f=r_{i}$ and:
a) output $f$;
b) for each position $j, j=2^{n}-2,2^{n}-3, \ldots, i+1$, check whether $f[j]=0$ (i.e. the $i$-th and the $j$-th rows are incomparable). If "Yes" then set (recursively)
$f=f \vee r_{j}$ and go to step 3.a.
4) End.

## 3. Preliminary results

The essential part of the code of GEN (steps 3.a and 3.b) written in C is:

```
void Gen_I ( bool G[], int i ) {
    bool H [Max_Dim];
    for ( int k=i; k<N; k++ ) // N= 2^n
    H[k]= G[k] || M[i][k]; // M is M_n
    Print ( H );
    for ( int j= N-1; j>i; j-- ) // step 3.b
    if ( !H[j] ) Gen_I ( H, j );
}
```


## 4. Outline of the new algorithm

Trying to improve and speed-up the algorithm GEN, we observe that:

- the same subfunctions are generated many times;
- their number grows extremely fast when $n$ grows.

So we shall concentrate on counting that avoids generating.
We set the problem "Let the value of the cell $m_{i, j}$ in matrix $M_{n}$ be 0 , for a given $n$. How many MBFs can be obtained by disjunction of row $r_{i}$ and all possible rows (one or more than one), having indices $\geq j$ ?".

## 4. Outline of the new algorithm

So we modify the algorithm GEN (its new version we call GEN_Cell):

- we add to the function Gen_I a parameter for the depth of the recursion;
- we add a counter for the generated functions;
- we store the integers, computed by this counter, in a $2^{n} \times 2^{n}$ matrix Res $_{n} ;$
So we have to fill only these cells of $\operatorname{Res}_{n}$, which correspond (i.e. have the same indices) to zero elements above the main diagonal in $M_{n}$.
Example. The results for $n=4$ are:


## 4. Outline of the new algorithm

| $M_{4}$ | row | Res $_{4}$ |  | $s_{i}$ |
| :---: | :---: | :---: | :---: | :---: |
| 1111111111111111 | 0 | 00000000 | 00000000 | 1 |
| 0101010101010101 | 1 | 00503050 | 10201010 | 19 |
| 0011001100110011 | 2 | 00003500 | 12001100 | 14 |
| 0001000100010001 | 3 | 0000520110 | 15301210 | 50 |
| 00001111000001111 | 4 | 00000000 | 12110000 | 6 |
| 0000010100000101 | 5 | 000000110 | 15231010 | 25 |
| 0000001100000011 | 6 | 00000000 | 14331100 | 14 |
| 0000000100000001 | 7 | 00000000 | 15351210 | 19 |
| 0000000011111111 | 8 | 00000000 | 00000000 | 1 |
| 0000000001010101 | 9 | 00000000 | 00201010 | 5 |
| 0000000000110011 | 10 | 00000000 | 00001100 | 3 |
| 0000000000010001 | 11 | 00000000 | 00001210 | 5 |
| 0000000000001111 | 12 | 00000000 | 00000000 | 1 |
| 0000000000000101 | 13 | 00000000 | 00000010 | 2 |
| 0000000000000011 | 14 | 00000000 | 00000000 | 1 |
| 0000000000000001 | 15 | 00000000 | 00000000 | 1 |

## 4. Outline of the new algorithm

Important observation: the same submatrices in $M_{4}$ (more precisely, certain shapes of zeros in them), correspond to the same shapes of non-zero values in the matrix Res ${ }_{4}$.
Obviously, this is due to the recursively defined block structure of the matrix $M_{n}$ and the nature of the algorithm GEN.
This fact demonstrates the property overlapping subproblems - the first key ingredients for applying the dynamic programing strategy.

## 4. Outline of the new algorithm

The same is valid for the second key property - optimal substructure. Indeed, if (for a given $n$ ) the subproblems are solved, i.e. the necessary values are computed and stored in the matrix $R e s_{n}$, we can obtain the solution of the problem (i.e. to find $\psi(n)$ ) as follows:
(1) sum the numbers in the $i$-th row of the matrix $R e s_{n}$ and add 1 (because every row of $M_{n}$ is in itself a monotone function). Denote this sum by $s_{i}$, for $i=0,1, \ldots, 2^{n}-1$;
(2) compute the sum $S=\sum_{i=0}^{2^{n}-1} s_{i}$;
(3) set $\psi(n)=S+1$ (since the constant 0 is yet not counted) and return it.

## 4. Outline of the new algorithm

Next improvement of algorithm GEN_Cell: after computing the value of $\operatorname{Res}_{n}(i, j)$, we copy it in the corresponding cells of the same shapes above - so we prevent from solving the same subproblems more than once.
Even so, executing GEN_Cell for one cell only can cause generating many subfunctions, which have been already generated. Their memoization can take a large amount of memory, and our goal is to restrict the generating as possible.

## 4. Outline of the new algorithm

The next our idea: let $i<j, M_{n}(i, j)=0$ and $\operatorname{Res}_{n}(i, j)=0$. We need to compute the value of $\operatorname{Res}_{n}(i, j)$, i.e. to count all MBFs, which are disjunction of $i$-th row of $M_{n}$ with all rows of $M_{n}$, having indices $\geq j$.
All cells of the $i$-th row from the $j$-th cell to the last one we consider as a vector and denote it by ( $0 \alpha$ ).
Analogously for the $j$-th row, all cells from the $j$-th to the last cell we consider as a vector and denote it by $(1 \beta)$. For $\alpha$ and $\beta$ we have 3 cases: (1) $\alpha \preceq \beta$; (2) $\beta \prec \alpha$, and (3) $\alpha$ and $\beta$ are incomparable. Using the properties of the matrix $M_{n}$ and the above arguments we can prove:

## 4. Outline of the new algorithm

Proposition 1 Case (1): if $\alpha \preceq \beta$ then

$$
\operatorname{Res}_{n}(i, j)=1+\sum_{k=j+1}^{2^{n}-1} \operatorname{Res}_{n}(j, k)=s_{j}+1 .
$$

Proposition 2 Case (2): if $\beta \prec \alpha$ then

$$
\operatorname{Res}_{n}(i, j)=1+\sum_{k=j+1}^{2^{n}-1} \operatorname{Res}_{n}(i, k) .
$$

Suppose we want to compute $\operatorname{Res}_{n}(i, j)$ and we have already computed $\operatorname{Res}_{n}(i, k)$ and $\operatorname{Res}_{n}(j, k)$, for $k=j+1, \ldots, 2^{n}-1$.
If $\alpha \preceq \beta$ or $\beta \prec \alpha$, we apply Proposition 1$]$ or 2, respectively.
For the third case we use GEN_Cell, since we have not found a better algorithm (or a formula) till now.

## 4. Outline of the new algorithm

Proposition 3 For a given n, the matrix $M_{n}$ contains $4^{n}$ elements and:

1) $3^{n}$ of them are equal to 1 and they are placed on the main diagonal or above it;
2) all $\left(4^{n}-2^{n}\right) / 2$ elements under the main diagonal are zeros, and also $\left(4^{n}-2.3^{n}+2^{n}\right) / 2$ zeros are placed above the main diagonal.
So our algorithm has to compute and fill in $\left(4^{n}-2.3^{n}+2^{n}\right) / 2$ numbers in the cells of $\operatorname{Res}_{n}$. Some of them are obtained in accordance with the considered 3 cases.
The rest of them are simply copies of numbers already computed.

## 4. Outline of the new algorithm

Experimental results for the number of the cells of $\operatorname{Res}_{n}$ in each case, for $n=6,7,8$ :

| $n$ | $\left(4^{n}-2.3^{n}+2^{n}\right) / 2$ | In case 1 | In case 2 | In case 3 | Copies |
| ---: | ---: | ---: | ---: | ---: | ---: |
| 6 | 1351 | 211 | 26 | 544 | 570 |
| 7 | 6069 | 665 | 57 | 2645 | 2702 |
| 8 | 26335 | 2059 | 120 | 12018 | 12138 |

## 5. Conclusions

The results in last table seem to be optimistic, especially if we compare them with the values of $\psi(n)$, given in the first table.
The main and still open problem is to develop an efficient way for computing in Case 3.
Some secondary problems also have to be solved: representation and summation of long integers, efficient usage of the memory (especially for $M_{n}$ and $R e s_{n}$ ), etc. Efficient solutions of these problems will decrease essentially the running-time for computing $\psi(7)$ and $\psi(8)$ and may allow us to compute $\psi(9)$ in a reasonable time.

## THANK YOU

## FOR YOUR ATTENTION!

