On the Decoding of Tail-Biting UM-LDPC Codes

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Outline

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Construction of (P)UM-LDPC codes

UM-LDPC code is defined by its semi-infinite parity-check matrix \mathbf{H}' :

$$\mathbf{H}' = \begin{pmatrix} & \ddots & \ddots & & & \\ & & \mathbf{H}_{t,1} & \mathbf{H}_{t,0} & & \\ & & & \mathbf{H}_{1,1} & \mathbf{H}_{1,0} & \\ & & & \ddots & \ddots \end{pmatrix}$$

where $\mathbf{H}_{i,0}$, $\mathbf{H}_{i,1} - r \times n$ parity-check matrices of component Gallagers LDPC block codes, r = n - k, $i = \overline{1..t}$, t is a period. $\mathbf{H}_{i,0}$ must have full rank.

 $\mathbf{H}_{i,1}$ may have lesser rank if the code is PUM: rank $(\mathbf{H}_{i,0}) = r$, rank $(\mathbf{H}_{i,1}) = r_1 \leq r$.

The code rate R' of constructed UM-LDPC code is equal to code rate of code with parity-check matrix $\mathbf{H}_{i,0}$.

Tail-biting (P)UM-LDPC codes

Tail-biting UM-LDPC code with length N = nt have the following parity-check matrix **H** (with tail-biting on the period t):

$$\mathbf{H} = \begin{pmatrix} \mathbf{H}_{1,1} & \mathbf{H}_{1,0} & & \\ & \mathbf{H}_{2,1} & \mathbf{H}_{2,0} & & \\ & & \ddots & \ddots & \\ & & & & \mathbf{H}_{t,0} & & & \mathbf{H}_{t,1} \end{pmatrix}$$

its size is $tr \times tn$.

So, the code rate R of tail-biting UM-LDPC is given by:

$$R \ge 1 - \frac{tr}{tn} = 1 - \frac{r}{n} = R_{i,\{0,1\}}.$$

Constructed tail-biting UM-LDPC code is itself also an LDPC code with special construction of parity-check matrix.

Decoding algorithms

- ► A (i_{max}) Belief Propagation, where i_{max} maximum number of iterations
- ▶ B (i_{max}, j_{max}) single direction decoding, i_{max} is the number of inner iterations and j_{max} is the number of outer iterations

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$$C(i_{max}, j_{max})$$
 — decoding in both directions

The received sequence **r** can be represented as $\mathbf{r} = (\mathbf{r}_1 \quad \mathbf{r}_2 \quad \dots \quad \mathbf{r}_t)$, where \mathbf{r}_i is a vector with length *n*, that corresponds to the parity-check matrices $\mathbf{H}_{i,1}$ and $\mathbf{H}_{((i-1) \mod t)+1,0}$.

Algorithm ${\cal B}$

1:
$$\mathbf{r}_{k}^{(0)} \leftarrow \mathbf{r}_{k}, \forall k : 1 \leq k \leq t$$

2: $\mathbf{r}_{1}^{(1)} \leftarrow \mathbf{r}_{1}$
3: $\mathbf{\Delta}_{k}^{(0)} \leftarrow 0, \forall k : 1 \leq k \leq t$
4: for $j = 1$ to j_{max} do
5: for $k = 1$ to t do
6: $k_{1} \leftarrow k, k_{2} \leftarrow (k \mod t) + 1$
7: $\mathbf{x}_{k_{1}} \leftarrow \mathbf{r}_{k_{1}}^{(j)}$
8: $\mathbf{x}_{k_{2}} \leftarrow \mathbf{r}_{k_{2}}^{(j-1)} - \mathbf{\Delta}_{k_{2}}^{(j-1)}$
9: $(\mathbf{y}_{k_{1}} \ \mathbf{y}_{k_{2}}) \leftarrow D_{k}^{(j_{max})}((\mathbf{x}_{k_{1}} \ \mathbf{x}_{k_{2}}))$
10: $\mathbf{\Delta}_{k_{2}}^{(j)} \leftarrow \mathbf{y}_{k_{2}} - \mathbf{x}_{k_{2}}$
11: $\mathbf{r}_{k_{2}}^{(j)} \leftarrow \mathbf{r}_{k_{2}}^{(j-1)} + \mathbf{\Delta}_{k_{2}}^{(j)}$
12: end for
13: end for
14: return $\mathbf{r}^{(j_{max})} = (\mathbf{r}_{1}^{(j_{max})}\mathbf{r}_{2}^{(j_{max})} \dots \mathbf{r}_{t}^{(j_{max})})$

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Algorithm $\ensuremath{\mathcal{C}}$

1:
$$\mathbf{r}_{k}^{(0)} \longleftarrow \mathbf{r}_{k}, \forall k : 1 \le k \le t$$

2: $\mathbf{\Delta}_{k,\{0,1\}}^{(0)} \longleftarrow 0, \forall k : 1 \le k \le t$
3: for $j = 1$ to j_{max} do
4: for $k = 1$ to t do
5: $k_{1} \longleftarrow k, k_{2} \longleftarrow (k \mod t) + 1$
6: $\mathbf{x}_{k_{1}} \longleftarrow \mathbf{r}_{k_{1}}^{(j-1)} - \mathbf{\Delta}_{k_{1},1}^{(j-1)}$
7: $\mathbf{x}_{k_{2}} \longleftarrow \mathbf{r}_{k_{2}}^{(j-1)} - \mathbf{\Delta}_{k_{2},0}^{(j-1)}$
8: $(\mathbf{y}_{k_{1}} \ \mathbf{y}_{k_{2}}) \longleftarrow \mathbf{D}_{k}^{(i_{max})} ((\mathbf{x}_{k_{1}} \ \mathbf{x}_{k_{2}}))$
9: $\mathbf{\Delta}_{k_{1},1}^{(j)} \longleftarrow \mathbf{y}_{k_{2}} - \mathbf{x}_{k_{2}}$
11: end for
12: for $k = 1$ to t do
13: $\mathbf{r}_{k}^{(j)} \longleftarrow \mathbf{r}_{k}^{(j-1)} + \mathbf{\Delta}_{k,0}^{(j)} + \mathbf{\Delta}_{k,1}$
14: end for
15: end for
16: return $\mathbf{r}^{(j_{max})} = (\mathbf{r}_{1}^{(j_{max})} \mathbf{r}_{2}^{(j_{max})} \dots \mathbf{r}_{t}^{(j_{max})})$

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Computer Simulation

UM-LDPC code, period t = 4, based on (2,4) LDPC codes with parity-check matrices $\mathbf{H}_{i,\{0,1\}}$, s.t. parity-check matrices $\mathbf{H}_i = (\mathbf{H}_{i,1} \ \mathbf{H}_{i,0})$ have girth ≥ 4 .

$$R = 1 - \frac{2}{4} = 0.5,$$

$$N = 2032.$$

BPSK, AWGN, soft decision.

Results of the Simulation



Figure: Simulation results for UM-LDPC code with code rate R=0.5, based on the LDPC codes (2,4), under decoding algorithms \mathcal{A} (50), \mathcal{B} (3,17) and \mathcal{C} (3,17)

Conclusion

- ► A (50) has the best decoding performance. B (3, 17) performs worse than A (50) by almost 0.4 dB at BER = 10⁻⁵. Performance of C (3, 17) is worse than performance of B (3, 17) by almost 0.2 dB at the same BER.
- Complexities of algorithms B and C is asymptotically the same as complexity of A up to a constant factor which is close to 1. Since A performs better than B or C, it is unreasonable to use algorithms B and C.

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Thank you for your attention.