

Polarized Nested Constructions

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Motivation

Construct explicit families of good polarized codes (will be done for $R \rightarrow 1$).

No such codes are known to date for error channels.

Design good moderate-length (1000-4000 bits) polarized codes. Polar codes and LDPC-type codes perform close to channel capacity only on long blocks.

Outline

- Recursive tree-like structure of RM codes.
- Tree paths as channels. Recalculations of channel reliabilities.
- Decoding and polarization on tree structures.
- Incomplete paths with ML decoding on end nodes.
- Design of nested polarized codes.

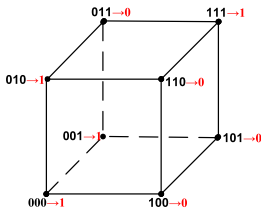
Reed-Muller (RM) codes $\mathcal{R}(r, m)$ of order $r = 1, \dots, m$.

- Messages: polynomials $f^{(r)}(x_1, \dots, x_m)$ of $\text{deg} \leq r$ in m Boolean variables.
- Codewords: outputs $\mathbb{F}_2^m \rightarrow \mathbb{F}_2$ of polynomials f
- Message $f^{(2)}(x_1, x_2, x_3) = x_2x_3 + x_1 + 1$. Codeword: (11100001)

Length $n = 2^m$.

Dimension $k = \sum_{i=0}^r \binom{m}{i}$.

Minimum distance $d = 2^{m-r}$.

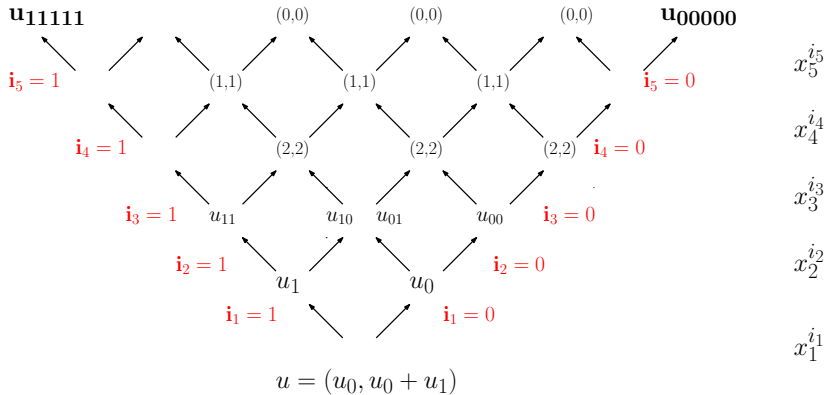


Partition: $f(x_1, \dots, x_m) = f_0(x_2, \dots, x_m) + x_1 f_1(x_2, \dots, x_m)$

$= f_{00}(x_3, \dots, x_m) + x_2 f_{01}(x_3, \dots) + x_1 f_{10}(x_3, \dots) + x_1 x_2 f_{11}(x_3, \dots)$

$= \dots = \sum_{i_1, \dots, i_m} u_{i_1, \dots, i_m} x_1^{i_1} \dots x_m^{i_m}$

Full partition of (5,5) RM code into 32 paths



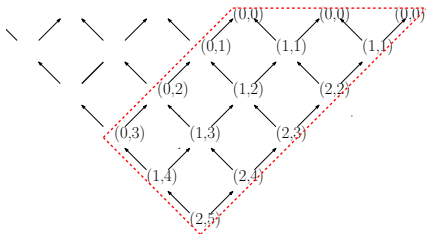
$x_1^{i_1} x_2^{i_2} \dots x_5^{i_5}$ defines path $\psi = i_1 i_2 \dots i_5$ from u to $u_{i_1 i_2 \dots i_5}$
 and row of gen. matrix with Hamming weight $2^{m-wt(\psi)}$

Plotkin ($\mathbf{u}, \mathbf{u} + \mathbf{v}$) construction for RM codes of order $r < m$

$$\underbrace{f^{(r)}(x_1, \dots, x_m)}_{\mathbf{c} \in \mathcal{R}(r, m)} = \underbrace{f_0^{(r)}(x_1, \dots, x_{m-1})}_{\mathbf{u} \in \mathcal{R}(r, m-1)} + \underbrace{x_1 f_1^{(r-1)}(x_2, \dots, x_m)}_{\mathbf{v} \in \mathcal{R}(r-1, m-1)}$$

Generator matrix $G_r^m = \left[\begin{array}{c|c} G_r^{m-1} & G_r^{m-1} \\ \hline 0 & G_{r-1}^{m-1} \end{array} \right]$

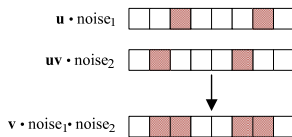
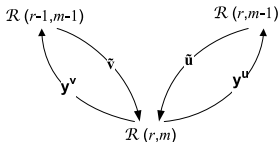
Codes $\mathcal{R}(r, m)$ map monomials f of $\deg(f) \leq r$ and yield code weights $2^{m-\deg(f)}$ on the paths (i_1, \dots, i_m) of weight = $\deg(f)$. Any vector $(\mathbf{u}, \mathbf{u} + \mathbf{v})$ has weight $\geq \min\{2wt(\mathbf{u}), wt(\mathbf{v})\}$. Codewords of min weight 2^{m-r} can generate $\mathcal{R}(r, m)$.



Decoding. Below we couple indices $i \in [1, n/2]$ and $(i) = i + n/2$, and use input alphabet $\{\pm 1\}$. Then $\mathbf{c} = \begin{pmatrix} \mathbf{u}_i & \mathbf{u}\mathbf{v}^{(i)} \\ \mathcal{R}(r, m-1) & \mathcal{R}(r-1, m-1) \end{pmatrix}$

Received $(\mathbf{y}_i, \mathbf{y}_{(i)}) = (\mathbf{u} \cdot \mathbf{n}_i, \mathbf{u}\mathbf{v} \cdot \mathbf{n}_{(i)})$ with noise vectors $\mathbf{n}_i, \mathbf{n}_{(i)}$.

We will estimate $\mathbf{v} = \mathbf{y}_i \mathbf{y}_{(i)} \cdot \mathbf{n}_i \mathbf{n}_{(i)}$ and $\mathbf{u} = \mathbf{y}_i \mathbf{n}_i = \mathbf{v} \cdot \mathbf{y}_{(i)} \mathbf{n}_{(i)}$.



1. Form estimate $\mathbf{y}^v = \mathbf{y}_i \mathbf{y}_{(i)}$ of \mathbf{v} and decode $\mathbf{y}^v \Rightarrow \tilde{\mathbf{v}}$.

Here $\mathbf{y}_i \mathbf{y}_{(i)}$ has max of t errors with the mean $t(1 - t/n)$.

2. Form estimate \mathbf{y}^u of \mathbf{u} from \mathbf{y}_i and $\tilde{\mathbf{v}} \mathbf{y}_{(i)}$. Decode $\mathbf{y}^u \Rightarrow \tilde{\mathbf{u}}$.

• Recursion: Proceed to RM codes of order $r - 2, \dots, 1$ (or $r = 0$).

Path recalculations for the received vector $\mathbf{y} = \begin{pmatrix} \mathbf{c}_i \cdot \mathbf{n}_i \\ \mathbf{u} \\ \mathbf{c}_{(i)} \cdot \mathbf{n}_{(i)} \\ \mathbf{u} \mathbf{v} \end{pmatrix}$

Consider posterior prob. of symbols $c_i, c_{(i)}$ and v_i, u_i

$$p_i \triangleq \Pr\{c_i = 1 \mid y_i\}, \quad p_{(i)} \triangleq \Pr\{c = 1 \mid y_{(i)}\}$$

$$p_i^{\mathbf{v}} \triangleq \Pr\{v_i = 1 \mid y_i, y_{(i)}\}, \quad p_i^{\mathbf{u}} \triangleq \Pr\{u_i = 1 \mid y_i, y_{(i)}, v_i\}$$

Then $p_i^{\mathbf{v}}$ and $p_i^{\mathbf{u}}$ have a compact form via **probability offsets**:

$$g_i = 1 - 2p_i, \quad g_{(i)} = 1 - 2p_{(i)}, \quad \tilde{g}_{(i)} \triangleq g_{(i)} \tilde{v}_i$$

$$g_i^{\mathbf{v}} = g_i g_{(i)}, \quad g_i^{\mathbf{u}} = (g_i + \tilde{g}_{(i)}) / (1 + g_i \tilde{g}_{(i)})$$

The (product) **v**-channel degrades **y**-channel and the (repetition) **u**-channel improves it. Specific changes depend on a **y**-channel.

Channel	y	v	u	Results
High noise*	$g \ll 1$	g^2	$\simeq 2g$	Big penalty for v -path
Low noise	$p \ll 1$	$\simeq 2p$	$\simeq p^2$	Big gain for u -path

*To reliably correct noise with offset g , a repetition code needs length $\succeq g^{-2}$.

BER of different information bits (channels) in recursive decoding

ALGORITHM $\mathcal{D}_r^m(\mathbf{g}_i, \mathbf{g}_{(i)})$

1. If $r = 1$, decode $\mathcal{R}(1, m)$. Else

2. Recursively decode $\mathcal{R}(r, m)$

Take $\mathbf{g}^v = \mathbf{g}_i \mathbf{g}_{(i)}$; $\tilde{\mathbf{v}} = \mathcal{D}_{r-1}^{m-1}(\mathbf{g}^v)$.

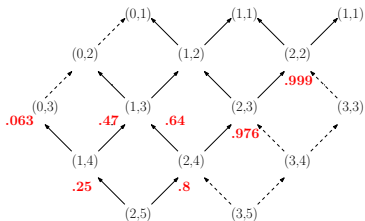
Take $\mathbf{g}^u = \frac{\mathbf{g}_i + \tilde{\mathbf{g}}_{(i)}}{1 + \mathbf{g}_i \tilde{\mathbf{g}}_{(i)}}$; $\tilde{\mathbf{u}} = \mathcal{D}_r^{m-1}(\mathbf{g}^u)$.

Output $\tilde{\mathbf{c}} = (\tilde{\mathbf{u}}, \tilde{\mathbf{u}}\tilde{\mathbf{v}})$.

$g_i^v = 0.5$ $g_i^v = 0.25$ – degrading.

If $\tilde{\mathbf{v}} = +1$: $g_i^u = 0.80$ – improving.

If $\tilde{\mathbf{v}} = -1$: $g_i^u = 0$: – erasure

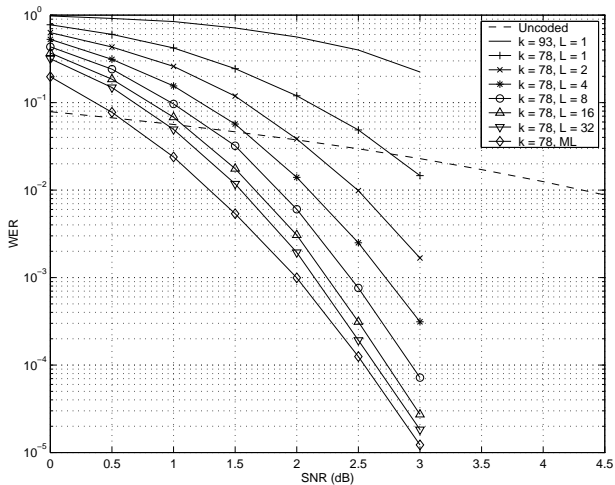


BSC_p with p=0.25 and g=0.5

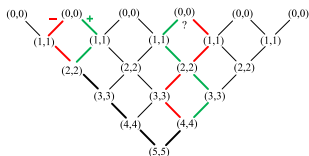
How can we improve recursive decoding?

1. Use ML-decoding on the end nodes of order $r \geq 1$ if possible;
2. Eliminate the weakest channels (bits) and consider subcodes;
3. Employ lists of code candidates in intermediate decoding steps.

Example. Optimized subcodes with end ML-decoding and intermediate lists in RM code $\mathcal{R}(3, 8)$ [Dumer, Shabunov '2000]
[$n = 256, k = 93$] RM code and its [256, 78] subcode



RM and Polar codes: $\mathcal{R}(m, m)$ has 2^m paths; one inform. bit per path.



Polarization Theorem [Arikan '2009]. Recursive decoding of $\mathcal{R}(m, m)$ on a memoryless channel W with (symmetric) capacity $I(W)$ gives

$$\lim_{n \rightarrow \infty} [\text{the fraction of good paths with } P_e \rightarrow 0] \rightarrow I(W)$$

$$\lim_{n \rightarrow \infty} [\text{the fraction of bad paths with } P_e \rightarrow 0] \rightarrow 1 - I(W).$$

The fraction of good paths reaches the symmetric capacity $I(W)$
(i.e. the Shannon's capacity for equiprobable alphabets).

Shortcomings of polar codes:

1. Many good paths have slowly declining prob. $P_e \sim \exp\{-c\sqrt{n}\}$.
2. Good paths lack explicit description on a given error channel.

Consider both probability offsets $g_i = 1 - 2p_i$ and likelihoods $h_i = p_i/(1 - p_i)$. To estimate performance of a path, we take $\mathbf{c} = \mathbf{1}^n$ and assume that previous paths give correct $v_i = 1$. Then recalculations for $h_{i,(i)}$ give

$$h_i^v = \frac{h_i + h_{(i)}}{1 + h_i h_{(i)}}, \quad h^u = h_i h_{(i)}$$

Any path $\xi = (\xi_1, \dots, \xi_m)$ derives h_i^v if $\xi_i = 1$ and h_i^u if $\xi_i = 0$.

We bound error rate via the expectation $\mathbb{E}h^\lambda(\xi)$ of $h^\lambda(\xi)$. Then

$$\Pr\{h(\xi) > 1\} \leq \min_{\lambda > 0} \mathbb{E}h^\lambda(\xi)$$

Theorem 1. For any subpaths $\bar{\xi} = (\xi_1, \dots, \xi_i)$, $\bar{\xi}_v = (\bar{\xi}, 1)$ and $\bar{\xi}_u = (\bar{\xi}, 0)$

$$\begin{cases} \mathbb{E}(h_u^\lambda) < \mathbb{E}(h^\lambda) \leq \mathbb{E}(h_v^\lambda) \\ \mathbb{E}(h_u^\lambda) + \mathbb{E}(h_v^\lambda) \leq 2\mathbb{E}(h^\lambda) \end{cases} \quad \text{if } \lambda \in (0, 1]$$

Theorem 2. For two neighbor-paths $\xi_{uv} = (\bar{\xi}, 0, 1)$ and $\xi_{vu} = (\bar{\xi}, 1, 0)$

$$\mathbb{E}h_{uv}^\lambda \leq \mathbb{E}h_{vu}^\lambda \quad \lambda \in [0, 1]$$

Examples. Consider code $\mathcal{R}(r, m)$ with $r \sim m/2$ and rate $R \in (0, 1)$. We use it on a BSC $_p$ with offset $g = 1 - 2p$. To find the worst path ξ^* , we can replace any \mathbf{uv} -segment with \mathbf{vu} on any path ξ .

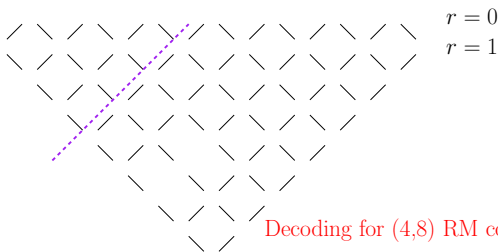
Full Paths: let decoding end on single bits $\mathcal{R}(0, 0)$. Then $\xi^* = 1^r 0^{m-r}$.

Prefix 1^r gives offset $(1 - 2p)^{2^r} \sim \exp\{-2^{r+1}p\}$. Suffix 0^{m-r} is a repetition code $[d = 2^{m-r}, 1, d]$. Its error rate $P(\xi) \rightarrow 0$ if

$$\exp\{-2^{r+1}p\} \lesssim d/2, \quad pn \lesssim (d \ln d)/4.$$

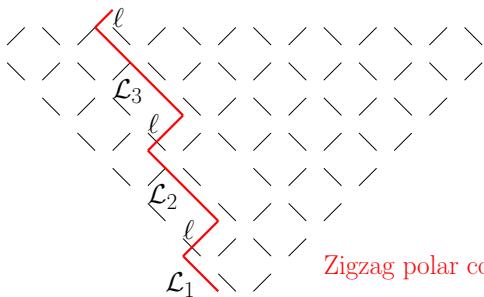
1-Truncated paths: let decoding end on biorthogonal end nodes $\mathcal{R}(1, \ell)$.

Then $\xi^* = 1^{r-1} 0^{m-r}$ and we obtain similar estimate $pn \lesssim (d \ln d)/2$.



Codes of length 2^m with rate $R \rightarrow 1$ and error probability $p \sim 1/m$.

Bound all paths by a zigzag with \mathbf{v} -paths of increasing length $\mathcal{L}_i = 2^{i-2} \log m$ and \mathbf{u} -paths with $\ell = 3$. \mathcal{L}_1 -path has length $(\log m)/2$. It gives offset $(1 - 2/m)^{\mathcal{L}_1} \sim 1 - 2/\sqrt{m}$. Then ℓ -path is a repetition code of length $d = 8$. It has error rate of order $(1/\sqrt{m})^{d/2} = m^{-2}$. The next section of \mathcal{L}_2 and ℓ gives error rate of order m^{-4} and so on. Thus, $P(\xi) \rightarrow 0$. The overall rate is $R \geq 1 - cH(6/\log m) \rightarrow 1$. Generally, codes have $R = 1 - c_1H(c_2p)$

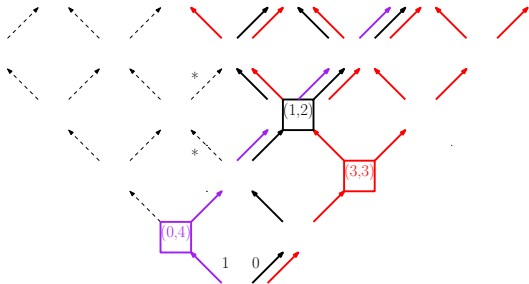


Zigzag polar code from (8,8) RM code

Codes $\mathcal{R}(r, m)$ with $r \succ m/2$ have rate $R \rightarrow 1$, and include polar codes. RM codes optimize path' choice w.r.t. distance d , and polar codes do it w.r.t. error probability P_e . This choice depends on specific decoding.

Consider a subcode C_ξ of $\mathcal{R}(m, m)$ that takes one path $\xi = (i_1, \dots, i_{m-\ell})$ of length $m - \ell$ and extends it with some end node $R_\xi(s, \ell)$ of dimension k_ξ . C_ξ has distance $d_\xi = 2^{m-s-wt(\xi)}$. To enhance polar codes, we use some subset of paths T and ML-decode the corresponding end nodes $R_\xi(s, \ell)$. Then we obtain code $C(m, T) = \cup_{\xi \in T} C(\xi)$ with various end nodes.

Lemma. $C(m, T)$ has $n = 2^m$, $k(m, T) = \sum_{\xi \in T} k_\xi$, $d(m, T) = \min_{\xi \in T} d_\xi$.



Paths: $(0,0)/\text{RM}(3,3)$, $(0,1,0)/\text{RM}(1,2)$, and $1/\text{RM}(0,4)$

Let codes $C_\ell(m, T)$ have all end nodes $R_\xi(s, b)$ with parameters $b \leq \ell$. For small ℓ , ML-decoding of $R_\xi(s, b)$ only slightly increases complexity.

Lemma. Recursive decoding of any code $C_\ell(m, T)$ with ML-decoding of end nodes has complexity $\prec n^{1+1/\ln m}$ if $\ell/\log_2 m < 1$ (codes C_0 give $n \ln n$).

ML-decoding of short nodes $R_\xi(s, b)$ also retains the asymptotic BER.

Lemma. For $m \rightarrow \infty$, polar codes $C_0(m, T)$ of rate R yield some sequence of polarized codes $C_\ell(m, T')$ of similar rate $\rho \rightarrow R$ if $\ell \leq \log_2 m$.

Node $R_\xi(s, \ell)$ includes all paths (ξ, η) with a common prefix ξ and all suffixes η of length ℓ and weight $\geq s$. ML-decoding of $R_\xi(s, \ell)$ replaces recursive decoding of various subpaths η with the single subpath $\mathbf{0}^{\ell-s}$ that passes the upgraded u -channel $\ell - s$ times.

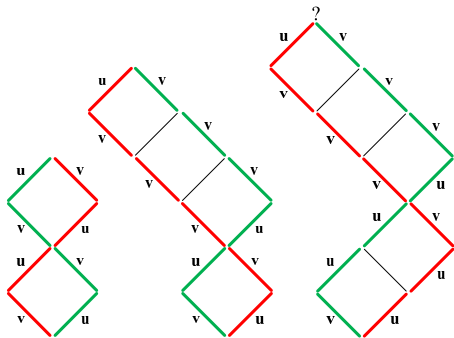
Lemma. Recursive decoding of code $C(\xi)$ with ML-decoding of its end node $R(s, \ell)$ has error probability $P(\xi) \leq 2^{k_\xi} p(\bar{\xi})$, where $p(\bar{\xi})$ is the error probability of the extended path $\bar{\xi} = \xi, \mathbf{0}^{\ell-s}$.

Open questions

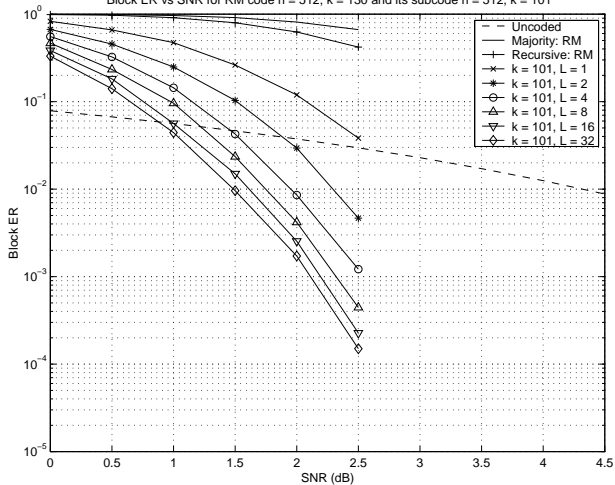
For $\epsilon > 0$ and $n = 2^m$ let $I(p, m, \epsilon)$ be a set of $2^{n(C-\epsilon)}$ recursive paths that achieve $P_e \rightarrow 0$ on BSC_p of capacity $C = 1 - H(p)$ as $m \rightarrow \infty$

We call the sets $I(p, m, \epsilon)$ weakly embedded if $I(q, m, \epsilon) \subset I(p, m, \epsilon)$ for all $(p, q) : p < q < 1/2$ as $m \rightarrow \infty$. They are strongly embedded if $I(q, m, \epsilon)$ is the subset of the "best" channels in $I(p, m, \epsilon)$.

1. Are subsets $I(p, m, \epsilon)$ weakly embedded for all $p < q < 1/2$?
2. Can subsets $I(p, m, \epsilon)$ be strongly embedded for some channels?



Block ER vs SNR for RM code $n = 512$, $k = 130$ and its subcode $n = 512$, $k = 101$



Decoding performance of RM codes of fixed rate R (order $r \sim m/2$)

Majority Decoding [Reed '54, Krichevskiy '70]

Corrects $\simeq (d \ln d)/4$ errors Complexity $O(nk)$

Distance-based recursive decoding

[Litsyn '88, Kabatyanski '90, Schnabl-Bossert '95]

Corrects $d/2$ errors
(up to $\simeq (d \ln d)/4$ errors) Complexity $O(n \log n)$

Probabilistic recursive decoding [Dumer '99]

Corrects $\simeq (d \ln d)/2$ errors
($\simeq n(1-o(1))/2$ for const order r) Complexity $O(n \log n)$

Probabilistic recursive decoding is analyzed as follows.

1. Separate decoding for different information bits;
2. End recursion on biorthogonal codes instead of repetition codes;
3. Find and eliminate the most error-prone information bits.