

# LDPC codes based on Steiner quadruple systems and permutation matrices

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**Abstract.** An algorithm for generating parity-check matrices of high-rate low-density parity-check codes based on permutation matrices and Steiner system  $S(v, 4, 2)$  is proposed. The estimations of rate, minimum distance and girth for derived code constructions are presented. The results of simulation of obtained code constructions for an iterative "belief propagation" (Sum-Product) decoding algorithm, applied in the case of transmission of a code word via a binary channel with an additive Gaussian white noise and BPSK modulation, are presented.

## 1 Introduction

Low-density parity-check codes (LDPC-codes) were proposed by Gallager in [1]. There are linear block codes defined by their parity-check matrices  $\mathbf{H}$  characterized by a relatively small number of ones in their rows and columns.

An important characteristic of an LDPC code is absence of cycles of certain length. A cycle of length 4 (4-cycle) can be understood as a rectangle in the parity-check matrix whose vertices are ones.

Apart from random LDPC codes, various algebraic constructions of low-density parity-check codes based on permutation matrices [2]- [3], projective geometries [4], and other combinatorial constructions [5, 6] are often used in practice.

The main objective of this work is to construct and explore properties of an ensemble of low-density parity-check codes based on two algebraic constructions simultaneously: Steiner system  $S(v, 4, 2)$  and permutation matrices.

## 2 Main definitions and notation

**Definition 1.** A Steiner system  $S(v, k, t)$  is a pair  $(X, B)$ , where  $X$  is a set of  $v$  elements, and  $B$  is a class of  $k$ -subsets of  $X$  (called blocks) so that any  $t$ -subset of  $X$  is contained in exactly one of blocks of the class  $B$ . System  $S(v, 3, 2)$  is named Steiner triple system.

We will use the following notation:

- A system  $S(v, 3, 2)$  is denoted by  $STS(v)$ ;
- A system  $S(v, 4, 2)$  is denoted by  $SQS(v)$ ;
- Under  $\mathcal{H}(m)$  we mean a binary  $[2^m - 1, 2^m - m - 1, 3]$  Hamming code.

It is commonly known that weight-3 codewords of  $\mathcal{H}(m)$  form a system  $STS(2^m - 1)$ .

### 3 LDPC codes based on $S(v, 4, 2)$ and permutation matrices

Consider the matrix  $\mathbf{H}_f$  consisted of all  $A(3, 2^m - 1)$  weight-3 codewords of  $\mathcal{H}(m)$ :

$$\mathbf{H}_f = [c_1(x)c_2(x) \dots c_N(x)]$$

where  $N = A(3, 2^m - 1) = \frac{(2^m - 1)(2^m - 2)}{6}$  and  $c_i(x)$ ,  $1 \leq i \leq N$  is a weight-3 codeword of  $\mathcal{H}(m)$ . Thus,  $\mathbf{H}_f$  is of size  $(2^m - 1) \times N$ . Form the matrix  $\mathbf{H}^+$  from the matrix  $\mathbf{H}_f$  as following:

$$\mathbf{H}^+ = [h_1(x)h_2(x) \dots h_{N_1}(x)],$$

where  $h_r(x) = c_i(x) + c_j(x) \bmod 2$ :  $(c_i(x), c_j(x)) = 1$ ,  $(c_i(x), c_j(x))$  is the scalar product of the polynomials  $c_i(x)$  and  $c_j(x)$ ,  $1 \leq i < j \leq N$ ,  $1 \leq r \leq N_1$ ,  $N_1 = (2^m - 1)(2^{m-1} - 1)(2^{m-2} - 1)$ . I. e.  $\mathbf{H}^+$  is consisted of all modulo 2 sums of such weight-3 codewords  $c_i(x)$  and  $c_j(x)$  as they have one common unity. Now we delete all 4-cycles from the  $\mathbf{H}^+$  in accordance with the following rule:

1. Represent the matrix  $\mathbf{H}^+$  in the following form:

$$\mathbf{H}^+ = \begin{pmatrix} v_1(x) \\ v_2(x) \\ \dots \\ v_{2^m - 1}(x) \end{pmatrix},$$

where  $s_j(x) = (s_{j_1}, s_{j_2}, \dots, s_{j_{N_1}})$  is the vector of the length  $N_1$  over  $GF(2)$ .

2. Calculate all elementwise products  $\langle s_i(x), s_j(x) \rangle$  for all  $1 \leq i < j \leq 2^m - 1$ :

$$s_{ij} = \langle s_i(x), s_j(x) \rangle = (s_{ij}^{(1)}, s_{ij}^{(2)}, \dots, s_{ij}^{(N_1)}),$$

where

$$s_{ij}^{(k)} = s_{i_k} s_{j_k}, \quad 1 \leq k \leq N_1.$$

3. Associate vector  $s_{ij}$  with the set

$$\tilde{S}_{ij} = \{k : s_{ij}^{(k)} = 1\} = \{\tilde{s}_1, \tilde{s}_2, \dots, \tilde{s}_v\}, v = |\tilde{S}_{ij}|.$$

4. Set to zero all columns  $h_{\tilde{s}_2}, h_{\tilde{s}_3}, \dots, h_{\tilde{s}_v}$  of the  $\mathbf{H}^+$ .
5. Exclude all zero columns from the  $\mathbf{H}^+$ .

Denote the obtained matrix by  $\tilde{\mathbf{H}}_4$ . The matrix  $\tilde{\mathbf{H}}_4$  has the size  $(2^m - 1) \times N_2$ . It is obvious that the columns of  $\tilde{\mathbf{H}}_4$  form a subset of  $SQS(2^m)$ . There are some values of  $N_2$  depending on  $m$  in the table.

$m$	$N = A(3, 2^m - 1)$	$N_2$
5	155	44
6	651	214
7	2667	970
8	10795	4120

The size of  $\tilde{\mathbf{H}}_4$  can be made a multiple of  $N_2$  by replacing each of the ones with an arbitrary  $t \times t$  permutation matrix  $\mathbf{P}_{ij}$  and each of the zeros with the zero  $(t \times t)$  matrix  $\mathbf{Z}_{ij}$ . Denote the result of this transformation of  $\tilde{\mathbf{H}}_4$  by  $\hat{\mathbf{H}}_4$ ; then  $\hat{\mathbf{H}}_4$  is a low-density  $t(2^m - 1) \times N_2 t$  matrix with each column having weight 4.

Choose an arbitrary natural number  $K$  such that  $2^m - 1 < K \leq N_2$ . Form a matrix  $\mathbf{H}_4$  by choosing an arbitrary  $K$ -element,  $2^m - 1 < K \leq N_2$  ordered subset of the set of the columns of the matrix  $\hat{\mathbf{H}}_4$ . The matrix  $\mathbf{H}_4$  thus obtained if of size  $t(2^m - 1) \times N_2 t$ , the column weight is 4.

Thus, by choosing an arbitrary numbers  $m > 4$ ,  $2^m - 1 < K \leq N_2$  and choosing random  $t \times t$  permutation matrices,  $t > 1$ , we define an ensemble of irregular low-density parity-check codes of length  $n = N_2 t$ . We denote the obtained ensemble by  $\mathcal{E}_{SQS}(m, K, t)$ .

**Definition 2.** An arbitrary code  $\mathcal{C} \in \mathcal{E}_{SQS}(m, K, t)$  will be called a low-density parity-check code based on permutation matrices and  $SQS(2^m - 1)$ .

## 4 Some properties of LDPC codes from the $\mathcal{E}_{SQS}(m, K, t)$ ensemble

Now let us formulate some properties of codes in the  $\mathcal{E}_{SQS}(m, K, t)$  ensemble. We initially obtain an upper and lower bounds for the rate of codes in the  $\mathcal{E}_{SQS}(m, K, t)$  ensemble.

**Theorem 1.** *Let  $R_{SQS}$  be the rate of a code  $\mathcal{C} \in \mathcal{E}_{SQS}(m, K, t)$ , then*

$$\frac{1}{2^m} \leq R_{SQS} \leq 1 - \frac{6}{2^{m-1} - 1}.$$

From the method of construction of codes in  $\mathcal{E}_{SQS}(m, K, t)$  it follows that the parity-check matrix  $\mathbf{H}_4$  is free of 4-cycles. Thus, we have the following result.

**Theorem 2.** *Let  $g$  is a girth of parity-check matrix  $\mathbf{H}_4$  of code  $\mathcal{C}$ , based on  $SQS(2^m - 1)$ , then*

$$g \geq 6.$$

Now let us estimate the minimum distance of a proposed codes.

**Theorem 3.** *Let  $d_{\min}$  be a minimum distance of an LDPC code  $\mathcal{C}$ , based on  $SQS(2^m - 1)$ , then*

$$d_{\min} \geq 5.$$

Now let us determine a condition guaranteeing a strict increase in the minimum distance when replacing each of the ones in  $\tilde{\mathbf{H}}_4$  with permutation matrices. The main result of this work is the following.

**Theorem 4.** *Let the minimum distance  $\tilde{d}$  of a code with parity-check matrix  $\tilde{\mathbf{H}}_4$  is 5. Extend  $\tilde{\mathbf{H}}_4$  to a matrix  $\mathbf{H}_4$  by employing permutation matrices using the method described in Section III. Then, if at least one cycle of length 6 is transformed into a cycle of greater length in every combination of five linearly dependent columns of  $\tilde{\mathbf{H}}_4$ , then the minimum distance of the code with parity-check matrix  $\mathbf{H}$  is at least 6.*

## 5 Simulation results

MatLab functions were written for generating parity-check matrices of LDPC codes based on  $SQS(2^m - 1)$ . Simulation was made by methods of simulation modelling with the use of MatLab. For an information transmission channel, we chose a binary BPSK channel with additive white Gaussian noise. For a decoding algorithm, we chose an iterative algorithm Sum-Product. The maximum number of iterations was limited by 50.

Simulation results presented in Fig. 1 show that the code from the ensemble  $\mathcal{E}_{SQS}(8, 4120, 8)$  behaves hardly different from that of a random column-weight 4 Gallager's code at the same length. At the same time, shortened STS LDPC code proposed in [7] and a random column-weight 3 Gallager's code demonstrate unsatisfactory behaviour, which lose almost one order in error probability per bit against the two above-mentioned constructions.

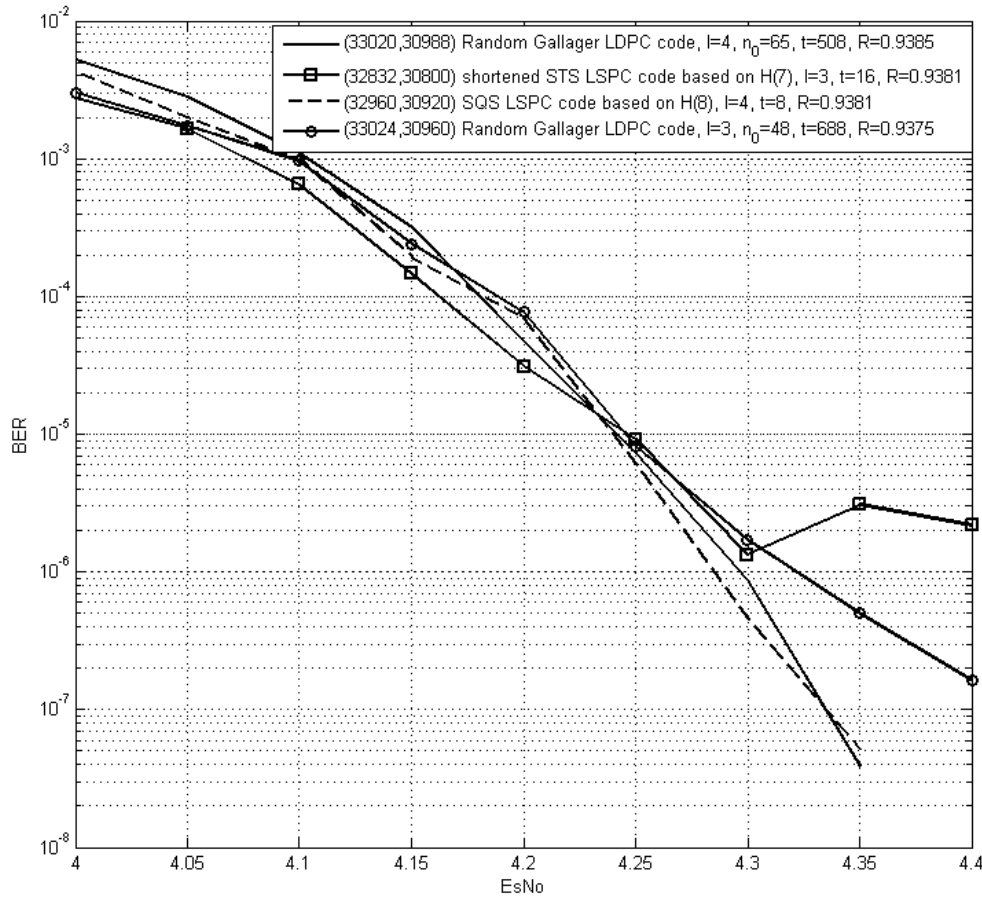


Figure 1: Bit error probability versus signal-to-noise ratio ( $E_s/N_0$ ) for Gallager's codes ( $l = 3, 4$ ), STS LDPC code and SQS LDPC code,  $R = 0.938$

## 6 Conclusion

In this paper, a method is proposed for generating parity-check matrix  $\mathbf{H}$  of LDPC code based on  $SQS(2^m - 1)$  and permutation matrices. Estimates for the rate, minimum distance and girth are derived. A condition that guarantees a strict increase in the minimum distance is obtained. Simulation results allow us to conclude that the obtained code constructions based on  $SQS(2^m - 1)$  with column weight 4 are not worse than Gallager's codes with the same parameters in the case when  $R = 0.938$ .

Although a simulation results show that the code from the ensemble  $\mathcal{E}_{SQS}(8, 4120, 8)$  behaves hardly different from that of a random column-weight 4 Gallager's code

at the same length and  $R = 0.938$ , we should mention that apart from random Gallager's codes our proposed codes on one hand have a such deterministic characteristics as minimum distance and girth and on the other in the case of circulant permutation matrices their encoding complexity is  $O(n \log n)$  [8] (for a random code we have complexity  $O(n^2)$ ) and their decoding algorithm can be parallelized [9].

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